# Privacy Preserving Data Aggregation and Dynamic Billing System in Smart Grid Using Permissioned Blockchain

Ozgur Oksuz

Faculty of Engineering, Adiyaman University, Adiyaman, Turkey

Abstract. This paper proposes an efficient data aggregation and dynamic billing system that it consists of a permissioned blockchain. This blockchain contains a ledger that keeps users' anonimized identities and electricity consumption for predefined time ranges. Using consumption data of users, a billing mechanism is able to bill the users accordingly. In the construction, since all the parties in the system have the ledger, every party has the aggregated usage of the electricity without using very heavy cryptographic operations such as homomorphic encryption, bilinear pairing, etc. Using the ledgers in our model, the aggregation of the users' electricity consumption can be computed by anyone in the system. Moreover, users are able to verify their bills and check any data using a signature scheme. This results that integrity of all data is going to be preserved. The proposed approach mainly uses hash functions to provide the same functionality (aggregation of the users' data consumption, data integrity check and dynamic pricing and billing) with preserving data privacy of the users.

## 1 Introduction

A smart grid (SG) uses a two way digital communication system to supply electricity to consumers. This system provides consumers to monitor, control and analysis their usage and communicate with the entities to improve efficiency, reduce energy consumption and cost. Furthermore, another useful application of the smart grid is to integrate renewable energy resources (solar, wind, wave). This integration makes the energy grid more sustainable and environmentally friendly. Advanced metering infrastructure (AMI) is an important part of SG that it integrates costumers and the energy companies to get involved in the utility management. An AMI consists of smart meters (SMs), customers, control center (CC), and service provider (SP). A SM measures the customer's consumption data and sends it to SP which aggregates the users' data. The data then is used by SP for the real-time energy management systems such as dynamic pricing and billing. Moreover, based on this information, a service provider (SP) is able to balance and manage bulk generation and consumption for future use of the electricity. A CC provides system parameters and sends to the parties.

Sending usage consumption data by users to SP introduces some security and privacy problems. Since users' consumption data is used for dynamic pricing and billing purposes, a third party (an attacker/hacker) can inject false consumption data would unbalance the load management and dynamic pricing. So the user pay much more money than the user is supposed to pay. It is possible that an attacker can send the manipulated meters' reading ([17]) and these false information results unbalancing the load management. This causes higher energy generation cost and even causes energy blackout in a region. Furthermore, a customer can also send incorrect usage information to CC so it gets lowered its bill.

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Another privacy issue in smart grid is to leak individual user's consumption data to the third parties. In this case, the attacker is able to learn users' daily life routine [4], [24]. For example, if a user's consumption is very low or there is no consumption in a certain time interval then the user is not at home. So this information is enough for thieves for getting in user's home to steal valuable things. So the user's data consumption should be sent to an aggregator (SP) that aggregates the users' usage of data in a privacy preserving way.

The most important problem in smart grid is to keep users' anonymity. It is known that a smart meter sends periodically the users' consumption data to data aggregator (SP) that collects all users' consumption data. Therefore, any message that was sent by a smart meter is going to be known by the aggregator and any outsiders. So, any internal or external adversary sees messages coming from a specific smart meter.

The collection of electricity consumption data is very useful for a bunch of smart-grid applications. In order to compute dynamic electricity pricing SP needs to have all the users' aggregated consumption data without having each individual user's data consumption. Another application is that users might know their energy usage information on a given period in order to manage their energy consumption. So, SP needs to collect smart meter readings at arbitrary intervals or periods. This collection should be efficient. Therefore, SP needs to aggregate users' data consumption without performing heavy cryptographic operations such as homomorphic encryption. Although several existing techniques have been proposed for privacy-preserving data aggregation for billing of energy in smart grids, most of the existing schemes are based on computationally expensive cryptographic operations for encrypting user's data or generating a signature on its data, and aggregating all users' consumption data such as Paillier crypto system, lattice-based encryption, ElGamal encryption, functional encryption etc. On the other hand, in the existing masking-based schemes, for verifying the correctness of the masking secrets, they also use the computationally expensive cryptographic operations like Bilinear mapping, or homomorphic hashing. These cryptographic operations are not suitable for the resource-limited smart meters.

Furthermore, once SP computes dynamic electricity prices, computes the usage costs based users' electricity consumption. When SP is untrusted, each user might want to learn the correctness of their bills and the electricity prices of corresponding time interval. Then there should be another transparent mechanism that it allows users to check integrity of their bills and electricity prices. In order to address all the problems above, we introduce privacy-preserving dynamic billing and data aggregation scheme. Our scheme consists of permissioned blockchain that it provides transparent usage consumption of users and users' anonymity. The blockchain technology is a seminal work that is presented in [20]. A distributed ledger is the main entity in blockchain technology kept by each player in the system. Once a new transaction is issued it is put into the ledger. Then each user is able to see it. Using the blockchain in smart grid technology comes with some benefits. In our system, a ledger that keeps user's identity with the user's data usage, a transaction time stamp and a signatures that provides integrity. In the ledger, the user's identity is anonymized and the consumption data is in the cleartext. So each entity in the system (users, CC, SP) is able to see the other users' consumption data in the clear but any malicious entity can not figure out which consumption data belongs to which user. Therefore, the attacker (internal or external) can not map any user identity to any consumption data. Making the all users' consumption in the clear eliminates the heavy use of homomorphic encryption schemes for aggregation of users' data consumption for dynamic pricing and billing. Another benefit of using ledger in our scheme is to compute billing. Since each user is able to see all the usage information in the ledger, each user can compute dynamic price of the electricity and its own bill.

#### Contribution: Our scheme has the following properties:

- We use blockchain technology for a transparent privacy preserving data aggregation and dynamic pricing scheme that each player keeps a ledger that has all the messages from the all other players,
- Our scheme provides user anonymity that each user's usage data is private to any internal and external adversaries,

- Our scheme provides data integrity that each message sent from each smart meter has also a signature for verification of the data. Data verification mechanism pretends an external/internal adversary to inject false data consumption,
- Once a user receives its bill, it is able to verify its bill using the ledger.

Outline. The rest of the paper is organized as follows. In Section 2, we introduce state-of-art privacy preserving data aggregation and dynamic pricing and billing schemes. In section 3, we introduce adversarial model and design goals of our system. Section 4 gives technical preliminaries that are used throughout the paper. Section 5 presents the construction for privacy preserving data aggregation and dynamic pricing and billing scheme. In section 6, we provide a discussion about some improvements for our scheme. In section 7, we provide the security analysis of our construction. Last, section 8 concludes the paper and outlines future directions.

## 2 Related Work

There have been several studies about dynamic pricing and billing. The studies in [10], [1], [8], [2], [26], [5], [25], [14], [19], [27] and [18] focus on examining privacy preserving data aggregation problem but do not examine billing mechanism so these studies do not support billing application. They focused on data aggregation. The work in [10] proposed a peer-based privacy for smart grid. The construction in [10] does not hide user identity. The work in [8] use Pallier cryptosystem to encrypt data and use several data aggregators/servers. In order to extract the aggregated data consumption each server decrypts the aggregated ciphertext. [26] uses identity based encryption scheme to aggregate users consumption. Their scheme has a high computation cost of batch processing. In [5], the authors use Elliptic Curve Diffie Hellman key exchange protocol to aggregate users' data consumption data. However, their scheme is not secure when there is an internal attacker. The study, [1], uses lattice based cryptography. In [25], the authors achieve privacy using El-Gamal encryption scheme. These studies [1, 25] are computationally expensive.

Some studies [28], [10], [6], [22], [13], [16], [21], have proposed privacy preserving data aggregation and billing. The work in [28] introduced a data aggregation and billing protocol that does not hide user anonymity. In the billing period in [28], each customer sends their total daily load to the utility company for billing purposes. This can be a big problem since the utility company is not trusted and knows each user's consumption data. In [6], the authors use cryptographic commitments for integrity of data and use homomorphic encryption scheme for data privacy. In [22] also uses a homomorphic commitment and an encryption scheme and a digital signature scheme to have privacy. These studies suffer with high computational and communication complexities. The studies, in [6], [22], [9], [16], [21], focus on mainly focuses static billing with standard tariff plans. But some countries such as UK, Norway, etc. use dynamic price and billing systems. In [9], the authors proposed two protocols mainly focus on the privacy-preserving billing but not the data aggregation. Gope et al. [13] proposed an efficient privacy preserving data aggregation and dynamic pricing and billing protocol. Their scheme uses heavily masking technique to randomize the individual measurements of the users. Their scheme has some problems such as it is not clear how the parties reissue their randomness. In their adversarial model, the aggregator is semi-honest adversary which it is not malicious. The work in [7] proposed a privacy preserving data aggregation and dynamic pricing and billing scheme that uses elliptic curve cryptography scheme for secure data aggregation. In their work the trusted party computes the dynamic prices and generates bills to the users and does not provide anonymity. In our scheme, the service provider (a private company) computes dynamic pricing and issues bill to the users. The study in [15] proposed privacy-preserving electricity billing system using functional encryption using bilinear map structure. In their scheme they sacrifice data quality for privacy. Their scheme has some problems since their scheme is based on bilinear map and it is computationally expensive. The work in [3] made a comperative analysis for privacy-preserving data aggregation schemes. The comparisons are based on computation cost, communication cost, privacy, resistance against malicious aggregator. The studies above do not

provide anonymity (except [13]). We use blockchain technology for a transparent data aggregation and billing to have user anonymity.

# 3 System and Adversary Model and Design Goals

Our system model is shown in Fig.2. In our system model, there are five major entities: 1) control center (CC) that sets the system parameters for signature scheme and hash functions, 2) ledger that keeps user identities in the encrypted form, a consumption data of each user, a time-stamp of each transaction (message) and a signature of each transaction (message), 3) smart meters (SM), 4) consumers/users and 5) service provider (SP) that needs aggregated consumption data for generating electricity and also implements dynamic price of each time interval for billing process and issues bills to the users. The service provider also responsible for collecting, processing, and analysing the data. This is because it can adjust the electricity generation, transmission, and distribution to meet the dynamic demands.

The work flow of our system is illustrated in Fig.2:

- CC first sets the system parameters such as it chooses hash functions, sets group and its generator and sends to the all parties.
- Each smart meter chooses public/secret key pair (or CC provides these keys to each smart meter) then each smart sends its usage data to CC.
- CC first checks the data if it comes from an authorized smart meter, then CC puts it into a ledger and distributes to the users and SP.
- For each time period in a ledger, SP gets aggregated users' consumption data to compute electricity price. SP only computes the sum of all the consumption data in the corresponding ledger. SP announces electricity prices to the all entities via the ledger. After determination of the price of electricity for the each time range, SP also issues a bill to each user based on the order of smart meters' identities in the ledger.
- Each user is able to verify its bill by computing its usage in the ledger.

Another good thing is that each user and CC are also able to compute dynamic price of the electricity and so their bills by themselves since each ledger (for each time period) is kept by the everyone in the system.

## 3.1 Adversary Model

In our model, CC is fully trusted (it is owned by a government). The permissioned ledger is also trusted and it is run by CC. SP is malicious that is run by a private company. It can deviate from the protocol execution by sending incorrect values. SP also gets the aggregated consumption data from all the users but also it tries to find out individual users' consumption data. Moreover, SP tries to learn each user's bill. In our system each consumer can also be malicious to reduce its bill. In our system, any malicious user can not collude with any other internal/external attackers. We consider the following attacks in our system:

- Any internal/external attacker tries to learn individual user's consumption and its bill,
- Any external attacker sets a fake smart meter and sends fake data consumption to CC in order to unbalance the load.
- Any internal attacker tries to corrupt a smart meter and sends incorrect consumption data to unbalanced the load,
- Any internal/external adversary tries to corrupt SP to give incorrect prices,
- A consumer/user tries to manipulate its consumption data to reduce its bill.

## 4 Technical Preliminaries

**Definition 1 (Pseudo Random Generator).** A pseudo-random generator (PRG) outputs strings that are computationally indistinguishable from random strings. More precisely, we say that a function  $G: \{0,1\}^n \to \{0,1\}^m$ , where m > n is a  $(t,\epsilon,q)$ -pseudo-random generator if

- 1. G is efficiently computable by a deterministic algorithm,
- 2. for all t time probabilistic algorithm A that makes at most q adaptive queries,

$$|\Pr[\mathcal{A}(G(s)) = 0 | s \leftarrow \{0, 1\}^n] - \Pr[\mathcal{A}(r) = 0 | r \leftarrow \{0, 1\}^m]| \le \epsilon$$

**Definition 2 (Pseudo Random Function).** A pseudo-random function is computationally indistinguishable from a random function — given pairs

 $(x_1, f_k(x_1)), \ldots, (x_m, f_k(x_n)),$  an adversary cannot predict  $f_k(x_{n+1})$  for any  $x_{n+1}$ . More precisely, we say that a function  $f: \{0,1\}^n \times \{0,1\}^s \to \{0,1\}^m$  is a  $(t,\epsilon,q)$ -pseudo-random function if

- 1.  $f(k,x) = f_k(x)$  can be computed efficiently from input  $x \in \{0,1\}^n$  and key  $k \in \{0,1\}^s$ .
- 2. for any t time oracle algorithm A that makes at most q adaptive queries,

$$|\Pr[\mathcal{A}^{f_k(.)} = 0 | k \leftarrow \{0, 1\}^s] - \Pr[\mathcal{A}^g = 0 | g \leftarrow F : \{0, 1\}^s \rightarrow \{0, 1\}^m]| \le \epsilon$$

**Definition 3.** GGM-Based PRF [11] is built upon the well-known tree-based GGM PRF family [11], proposed by Goldreich, Goldwasser and Micali. This family defines a PRF that takes a key k and a preimage x, and assigns it an image  $f_k(x)$ , such that  $f_k(x)$  (for randomly chosen k) is indistinguishable from a uniformly random string of the same length. This PRF is based on the hierarchical application of any length-doubling Pseudorandom Generator (PRG) according to the structure induced by a tree, where input values are uniquely mapped to root-to-leaf paths. Specifically, let G be a publicly known PRG that takes a m-bit secret string  $k \in \{0,1\}^m$  as input, and outputs a 2m-bit string, G(k). Let  $G_0(k)$  and  $G_1(k)$  denote respectively the first and second half of G(k). The GGM pseudorandom function family [11] is defined as  $\mathcal{F} = \{f_k : \{0,1\}^m \to \{0,1\}^m\}_{k \in \{0,1\}^m}$  such that  $f_k(x) = G_{x_0}\left(G_{x_1}\left(\cdots\left(G_{x_{m-1}}(k)\right)\right)\right)$ , where  $(x_{m-1} \ldots x_0)_2$  is the binary representation of x.

As an example, Fig. 1 depicts a GGM tree with 4 levels. The leaves are labeled with a decimal number from 0 to 15, sorted in ascending order. Every edge is labeled with 0 (resp. 1) if it connects a left (resp. right) child. Every internal node is labeled with the binary string determined by the labels of the edges along the path from the root to this node.

**Definition 4 (Computational Diffie-Hellman problem).** Consider G is a cyclic multiplicative group of order q and its generator is g. A probabilistic polynomial time adversary has a negligible probability of computing  $g^{ab}$  from given g,  $g^{a}$ ,  $g^{b}$ , where g, g are random elements.

**Definition 5** ([12]). A digital signature scheme, Sig, consists of three algorithms, Sig = (sigKeyGen; sigSign; sigVerify), where sigKeyGen generates public and private keys sigPk; sigSk, sigSign generates a signature for a message, and sigVerify determines if a signature is generated under the corresponding message. We say that a digital signature scheme is secure if the signature scheme is existentially unforgeable under adaptive chosen message attack (UF-CMA). UF-CMA means that an adversary who is given signatures for some messages of its choice adaptively should not be able to produce a signature for a new message. In our construction we use Schnorr Signature scheme [23]:

We work in group  $\mathcal{G}$  of prime order q and g is the generator of this group. A hash function  $\mathcal{H}$  is used.  $\mathcal{H}: \{0,1\}^* \to Z_q$ .

sigKeyGen: Select  $z \in Z_q$  as the secret key, sigSk and  $Z = g^z$  as the public key, sigPk. sigSign: Select  $r \in Z_q$ , set  $R = g^r$  and  $c = \mathcal{H}(msg||R)$ , where || denotes concatenation and R is represented as a bit string. The signature on  $msg \in \{0,1\}^*$  is  $\rho = (y,R)$  where y = r + zc. sigVerify: Let  $c = \mathcal{H}(msg||R)$  and  $\rho = (y,R)$ ,  $\rho$  is valid if  $g^y = RZ^c$ .

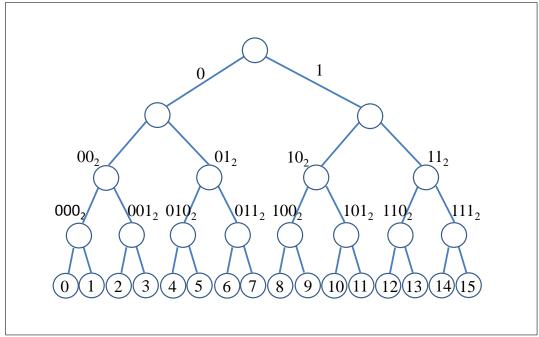


Fig. 1: Illustration of a 4-level GGM tree.

## 5 Construction

Before diving into our construction first we want to explain the design of it. First of all, we use a signature scheme (Schnorr) to provide data integrity and anonymity of users. Each smart meter sends its consumption data with a signature. Therefore, any other user is able to check if the data is intact and not changed by any internal adversary. Secondly, in order to eliminate internal and external attacks where the attackers can change the value before it is transmitted or any external attacker pretends it is a real smart meter but in the reality it is not in the system, our scheme includes a fully trusted party which is CC. An external attack can happen when the adversary sets a fake smart meter and sends fake data consumption data. The attack happens as follows: an external attacker can send a consumption value by creating an anonymized identity and signature. If this attack is not eliminated or checked by an trusted party, it results that the load is going to be unbalanced. Also, it results incorrect billing management. In order to eliminate these attacks CC checks every message whether the sender of the message is an authorized smart meter. Thirdly, we also introduce a long term key management system between users and CC for keeping the users' identity hidden to any other parties (except CC) and let CC eliminate internal and external attacks. This mechanism comes to play in the signature algorithm. The long term key management means that a key is shared by the users and CC in advance in the beginning of the protocol, then this key is derived by those parties non-interactively time to time when a new message is issued. This can be called as generating multiple secret keys from a single secret key. So for each message, each party does not need to share another key with each other interactively. This approach reduces computation and communication costs. Every message is coded with a different identity and a different signature value by a smart meter (these both hide user's identity) thanks to pseudo random functions (PRF) and hardness of Computational Diffie Hellman (CDH) assumption that is given in Def. 4. This function is generated from a pseudo random generator which is going to be explained in section 5.1.

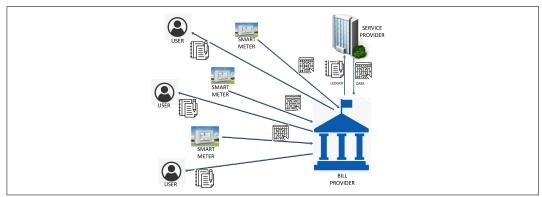


Fig. 2: System architecture and workflow.

To protect data privacy of a consumer from any internal/external adversaries we split consumption of each user based on the average consumption data. The average consumption data of a region can be obtain from a statistical analysis of previous data of this region. According to this statistical analysis, we split the consumption data into 5 categories where the 3rd category is the average consumption category. Using this method, each smart meter first starts sending the data value (user's consumption data) to permissioned ledger via CC when the data consumption value of the user is met with average consumption value which it is the third category consumption data. Then, the smart meter sends its data value (user's consumption value) to permissioned ledger when the data consumption value of the user is met with second category consumption value. This process continues whenever customer usage is presented. With this approach, the minimum consumption value of a user is less or equal to first category consumption data in the ledger. Each message consists of some public values, a user's consumption data, a time stamp, smart meter's ID, a signature public key and a signature. The user's ID is kept in the permissioned ledger anonymously. Users' consumption data values are in the cleartexts but any insider or external party is not able to map any consumption values to any individual user since each smart meter ID is changing for each message in the ledger. Moreover, there are bunch of the same consumption values that are seen in the ledger and each smart meter sends average consumption data to the ledger via CC. We can also say that this model is kind of k-anonymized database model. That means there are at least k-1 values that are the same (identical). Any third party except CC can not retrieve the electricity consumption of a user for a specific time range (ledger). CC and each party (smart meters, SP) have shared secret keys for generating signatures and anonymizing their IDs for each message. Thus, CC is able to retrieve the usage of individual user's data consumption by having the permissioned ledger. As an example, in Tab.1, CC is able to figure out the consumption 1 and 3 belong to the same user which it is user 1, while the consumption 2 and 5 belong to user 2. In the table, each row concatenation of a hash value of a secret key and an identity of a smart meter, a time stamp, a consumption data, a signature public key (belongs to the sender) and a signatures of these values for an integrity check by any party to show that the consumption data has not been changed by any untrusted party (internal or external parties).

All messages are kept in the ledgers and we introduce three types of ledger. The first one is outsourcing consumption data ledger,  $L_{OCD}$  as short. The second one is data aggregation and pricing ledger,  $L_{DAP}$  as short and the last ledger is bill calculation and pricing ledger,  $L_{BC}$  as short.

Table 1: Permissioned Ledger $L_{OCD}$ : Outsourcing Consumption Data for time interval $j$	$ [6.] 00    OCD_j    H(H_1(sk_{4,CC})    ID_4)    T_{4,j,1}    sigPk_{4,1}    sigSign_{sigSk_{4,1}} (H_2(00 OCD_j    H(H_1(sk_{4,CC})    ID_4)    T_{4,j,1}    c_{4,j,1})) $	$[5.]00  OCD_j  H(H_1(sk_{2,CC})  H(H_1(sk_{2,CC})  ID_2))  T_{2,j,2}  c_{2,j,2}  sigPk_{2,2}  sigSign_{sigSk_{2,2}}(H_2(00 OCD_j  H(H_1(sk_{2,CC})  H(H_1(sk_{2,CC})  ID_2))  T_{2,j,2}  c_{2,j,2}  sigPk_{2,2}  sigPk_{2,2} $	$\boxed{4. 00  OCD_j  H(H_1(sk_{3,CC})  ID_3)  T_{3,j,1}  c_{3,j,1}  sigPk_{3,1}  sigSign_{sigSk_{3,1}}(H_2(00 OCD_j  H(H_1(sk_{3,CC})  ID_3)  T_{3,j,1}  c_{3,j,1}))}$	$[3.]00  OCD_{j}  H(H_{1}(sk_{1,CC})  H(H_{1}(sk_{1,CC})  ID_{1}))  T_{1,j,2}  c_{1,j,2}  sigPk_{1,2}  sigSign_{sigSk_{1,2}}(H_{2}(00 OCD_{j}  H(H_{1}(sk_{1,CC})  H(H_{1}(sk_{1,CC})  ID_{1})))  T_{1,j,2}  sigPk_{1,2}  sigSign_{sigSk_{1,2}}(H_{2}(00 OCD_{j}  H(H_{1}(sk_{1,CC})  H(H_{1}(sk_{1,CC})  ID_{1})))  T_{1,j,2}  sigPk_{1,2}  sigSign_{sigSk_{1,2}}(H_{2}(00 OCD_{j}  H(H_{1}(sk_{1,CC})  H(H_{1}(sk_{1,CC})  ID_{1})))  T_{1,j,2}  sigSign_{sigSk_{1,2}}(H_{2}(00 OCD_{j}  H(H_{1}(sk_{1,CC})  H(H_{1}($	$\boxed{2.\left 00  OCD_{j}  H(H_{1}(sk_{2,CC})  ID_{2})  T_{2,j,1}  c_{2,j,1}  sigPk_{2,1}  sigSign_{sigSk_{2,1}}(H_{2}(00 OCD_{j}  H(H_{1}(sk_{2,CC})  ID_{2})  T_{2,j,1}  c_{2,j,1}))}$	$[1.]00  OCD_{j}  H(H_{1}(sk_{1,CC})  ID_{1})  T_{1,j,1}  c_{1,j,1}  sigPk_{1,1}  sigSign_{sigSk_{1,1}}(H_{2}(00 OCD_{j}  H(H_{1}(sk_{1,CC})  ID_{1})  T_{1,j,1}  c_{1,j,1}))$	
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 $\overline{|1.|01||DAP_j||H(H_1(sk_{SP,CC})||ID_{SP})||T_{SP,j}||p_j||sigPk_{SP}||sigSign_{sigSk_{SP}}(H_2(01||DAP_j||H(H_1(sk_{SP,CC})||ID_{SP})||T_{SP,j}||p_j)).}$ 

Table 2: Permissioned Ledger  $L_{DAP_j}$ : Data Aggregation and Pricing Ledger for time interval j

Table 3: Permissioned Ledger  $L_{BC_j}$ : Bill Calculation and Pricing Ledger for time interval j

#### 5.1 Protocol

Our protocol consist of four steps: Initialization, Outsourcing Consumption Data, Aggregation and Dynamic Pricing and Bill Calculation steps.

**Initialization** In this step, CC first sets system public parameters. g is a generator of a cyclic group  $\mathcal{G}$  prime order q, q is a large prime (m bit). CC chooses four collision resistant hash functions:  $H, H_1, H_2 \text{ and } H_3. H_1: \mathcal{G} \to \{0,1\}^m. H: \{0,1\}^{2m} \to \{0,1\}^m, \text{ and } H_2: \{0,1\}^* \to \{0,1\}^m \text{ and } H_3: \{0,1\}^m \to \{0,1\}^m$  $H_3:\{0,1\}^m\to Z_q$ . These hash functions are one-way cryptographic hash functions that can be implemented with SHA-1, SHA-2 or SHA-3. PRG is a pseudo random generator,  $PRG: \{0,1\}^m \to \mathbb{R}$  $\{0,1\}^{2m}$  and f is a pseudo random function,  $f:\{0,1\}^m\times\{0,1\}^m\to\{0,1\}^m$ . A pseudo random function (PRF) can be generated from a pseudo random generator. An implementation of this function can be seen in [29]. Each smart meter i chooses a public key and secret key  $pk_i, sk_i$ , where  $pk_i = g^{sk_i}$ ,  $sk_i \in \mathbb{Z}_q$  (or these keys can be chosen by CC and they are integrated into the smart meter by CC [7]). Smart meter i registers its  $pk_i$  to CC as its identity. CC also chooses a pair of public key and secret key  $(pk_{CC}, sk_{CC})$ , where  $pk_{CC} = g^{sk_{CC}}$ ,  $sk_{CC} \in Z_q$ . Then, CC publishes its  $pk_{CC}$ . A service provider also chooses its public key and secret key  $pk_{SP}$ ,  $sk_{SP}$ , then the service provider registers its public key  $pk_{SP}$  to CC. Each smart meter i chooses a symmetric key for the signature protocol (Schnorr signature)  $K_i \in \{0,1\}^m$ , encrypts it with CC's public key  $pk_{CC}$  and sends to CC. SP chooses a public/secret key pair for the signature protocol (Schnorr signature)  $sigSk_{SP} = K_{SP} \in Z_q$ , and sends  $sigPk_{SP} = g^{K_{SP}}$  to everyone. Also CC chooses a public/secret key pair for the signature protocol (Schnorr signature)  $sigSk_{CC} = K_{CC} \in Z_q$ , and sends  $sigPk_{CC} = g^{K_{CC}}$  to everyone. To eliminate another external attack,  $sigPk_{SP}$  should also be registered as SP's signature public key and  $sigPk_{CC}$  also be known by every party in the system. In our system the identities of CC and SP can be known by the users. Our focus is to hide users' identity, their individual consumption data and their individual bills from SP and any other internal and external attackers.

Remark 1. Public key of a signature is also sent by the issuer in the outsourcing computation data step (as a part of a message). Everyone can be able to see this signature public key in the transaction/message and everyone can easily extract this value to use in the signature verification algorithm.

## Outsourcing Consumption Data In this step, each smart meter $SM_i$ ,

- computes  $sk_{i,CC} = (pk_{CC})^{sk_i}$ ,  $ID_i = H_1(pk_i)$ , and does the following steps:
- 1. sends  $00||OCD_j||H(H_1(sk_{i,CC})||ID_i)||T_{i,j,1}||c_{i,j,1}||$   $||sigPk_{i,1}||sigSign_{sigSk_{i,1}}(H_2(00||OCD_j||H(H_1(sk_{i,CC})||ID_i)||T_{i,j,1}||c_{i,j,1}))$  to CC. Here,  $sigPk_{i,1}$  is the signature verification key of  $SM_i$ ,  $T_{i,j,1} \in \{0,1\}^{m/2}$  is the time stamp that  $SM_i$  sends the first consumption in time interval j,  $c_{i,j,1} \in \{0,1\}^{m/2}$  that is generated based on average consumption data category. The definition of the triple index (i,j,1) is as follows: The first index defines smart meter's identity (user i), the second index is the current time interval which is j (ledger j), and the last index defines the index of the user's consumption data sent from  $SM_i$  (1 is first consumption data that  $SM_i$  has sent).  $OCD_j \in \{0,1\}^{m/2}$  is the ledger's identity, two bits 00 is used for the ledger's type which is outsourcing consumption data ledger. For calculation of a bill, smart meter  $SM_i$  sends  $H(H_1(sk_{i,CC})||ID_i)$  (or  $sigPk_i$ ) to its user in a private way (using encryption). A consumer can share a secret key with the smart meter in order to send/receive messages from/to the smart meter. The shared secret key can be embedded into the smart meter using USB ([7]). This communication is needed when the user/consumer receives  $L_{OCD_j}$  ledger and calculates its bill. Since the user does not know the keys of the smart meter, the user needs identity of the smart meter for each transaction to extract its bill from  $L_{OCD_j}$  ledger.

 $SM_i$  shares its secret key  $K_i$  with CC, CC and  $SM_i$  use GGM tree to derive all other keys non-interactively as follows: For the first message,  $SM_i$  computes  $sigSign_{sigSk_{i,1}} = H_3(f_{K_i}(000001))$  and  $sigPk_{i,1} = g^{H_3(f_{K_i}(000001))}$ . PRF f takes a 6-digit input. This six input defines the GGM tree's height. If  $SM_i$  wants to generate  $sigPk_{i,7}$ , it needs to compute  $g^{H_3(f_{K_i}(000111))}$ . The binary value of  $(000111)_2 = 7$ . As a note that  $SM_i$  uses GGM tree based PRF [11] to generate its secret key (for signature) based on the index of the message. Furthermore,  $sigSk_{i,1}$  and  $sigPk_{i,1}$  are the shared keys that  $SM_i$  and CC have. Based on the message index, CC and smart meters are able to compute these values. We call this key mechanism as a long term key management mechanism since these keys can be created based on the index of the message and changes every time.  $sigSk_i$  and  $sigPk_i$  can be computed by CC and  $SM_i$  since  $SM_i$  sent  $K_i$  to CC (or CC chooses it and integrates it into  $SM_i$ ) in the initialization step.

2. CC checks if the sender is legitimate smart meter by checking the message's most significant bits which are located between m/2+3 and 3m/2+2 bits. For the given value  $H(H_1(sk_{i,CC})||ID_i) = A$ , CC computes  $sk_{CC,i} = (pk_i)^{sk_{CC}}$ ,  $ID_i = H_1(pk_i)$  and checks if  $H(H_1(sk_{CC,i})||H_1(pk_i)) = A$ . CC also checks if the signature is produced by a legitimate smart meter. If  $SM_i$  sends  $sigPk_{i,1}$  which it is  $SM_i$ 's first message to the ledger in the message, CC computes  $g^{H_3(fK_i(000001))}$  and compares it with  $sigPk_{i,1}$ . If equality holds, CC also uses signature verification algorithm with the message

 $msg = H_2(00||OCD_j||H(H_1(sk_{i,CC})||ID_i)||T_{i,j,1}||c_{i,j,1})$ . If the verification passes, CC puts the message into outsourcing consumption data ledger  $L_{OCD_j}$  and distributes it. Otherwise, it does not keep it. CC then sends the outsourcing consumption data ledger  $L_{OCD_j}$ , a time-stamp and a signature (Schnorr signature) as a message to all the parties. The signature is for the integrity of the outsourcing consumption data ledger  $L_{OCD_j}$ . The message is sent by CC to everyone (users,SP):

 $H_1(pk_{CC})||L_{OCD_j}||T_{CC,j,OCD_j}||sigPk_{CC}||sigSign_{sigSk_{CC}}(H_2(H_1(pk_{CC})||L_{OCD_j}||T_{CC,j,OCD_j})),$  where  $H_1(pk_{CC})$  is the identity of CC,  $L_{OCD_j}$  is the ledger in Table 1 that keeps all the transactions,  $T_{CC,j,OCD_j}$  is the time stamp,  $sigPk_{CC}$  is the public key of the signature, and  $sigSign_{sigSk_{CC}}(H_2(H_1(pk_{CC})||L_{OCD_j}||T_{CC,j,OCD_j}))$  is the signature.

Remark 2. This kind of blockchain is kind of permissioned blockchain (or private blockchain) that it is needed for preventing an attacker (outside or inside) to inject false consumption data.

Remark 3. Since smart meters and SP's keys are known by CC, CC can compute all the related shared keys and public keys for the signature verification in advance.

Data Aggregation and Dynamic Pricing In this step, the service provider first checks the ledger  $L_{OCD_j}$ , its time-stamp and its signature which are sent by CC. If the verification passes, SP retrieves the each individual consumption  $c_{i,j,k}$  value in ledger  $L_{OCD_j}$  and adds them together. Then it does some analysis to compute price for each time slot. Since each ledger keeps consumption values for a time range, each ledger has its own electricity price. The service provider sends  $01||DAP_j||H(H_1(sk_{SP,CC})||ID_{SP})||T_{SP,j}||p_j||$ 

 $||sigPk_{SP}||sigSign_{sigSk_{SP}}(H_2(01||DAP_j||H(H_1(sk_{SP,CC})||ID_{SP})||T_{SP,j}||p_j)$ , where two bits 01 is used for the type of the ledger which is data aggregation and pricing ledger,  $DAP_j \in \{0,1\}^{m/2}$  is the identity of the ledger,  $ID_{SP} = H_1(pk_{SP})$ ,  $p_j$  is the price for time interval j.  $T_{SP,j}$  is the time stamp that the service provider sent the message for time interval j. To preserve the integrity of the data, the service provider also sends  $SigSign_{sigSk_{SP}}(H_2(01||DAP_j||H(H_1(sk_{SP,CC})||ID_{SP})||T_{SP,j}||p_j))$  to CC. Once CC receives a message from SP, CC first checks if the values are correct that the message really comes from SP. If so CC puts it into  $L_{DAP_j}$  ledger. The checking process is the same as that in Outsourcing Consumption Data step.

CC then sends the data aggregation and pricing ledger  $L_{DAP_j}$  (Tab.2), a time-stamp and a signature (Schnorr signature) to all the parties. The signature is for the integrity of the data aggregation. CC sends pricing ledger  $L_{DAP_j}$  to everyone as follows:

 $H_1(pk_{CC})||L_{DAP_j}||T_{CC,j,DAP_j}||sigPk_{CC}||sigSign_{sigSk_{CC}}(H_2(H_1(pk_{CC})||L_{DAP_j}||T_{CC,j,DAP_j})),$  where  $H_1(pk_{CC})$  is the identity of CC,  $L_{DAP_j}$  is the ledger in Table 2 that keeps all the transactions,  $T_{CC,j,DAP_j}$  is the time stamp,  $sigPk_{CC}$  is the public key of the signature, and  $sigSign_{sigSk_{CC}}(H_2(H_1(pk_{CC})||L_{DAP_j}||T_{CC,j,DAP_j}))$  is the signature.

**Bill Calculation** Once the prices are available that are sent by CC, SP checks first  $L_{DAP_j}$  ledger, its time-stamp and verifies the signature. It the verification goes well, SP issue the bills to the users using their smart meters' anonymized identities in the ledger  $L_{OCD_j}$ . These anonymized identities are located between m/2+3 and 3m/2+2 (most significant bits of each message in the  $L_{OCD_j}$  ledger) bits of each smart meter's message in  $L_{OCD_j}$  ledger. Then SP sends  $10||BC_j||H(H_1(sk_{i,CC})||ID_i)||T_{SP,j,l}||B_{i,j,k}||sigPk_{SP}||$ 

 $||sigSign_{sigSk_{SP}}(H_2(10||BC_j||H(H_1(sk_{i,CC})||ID_i)||T_{SP,j,l}||B_{i,j,k}))$  to CC.

Here,  $BC_j$  is the name of the ledger. Two bits 10 is used for the type of the ledger which is the bill calculation ledger,  $H(H_1(sk_{i,CC})||ID_i)$  is the identity of the smart meter,  $T_{SP,j,l}$  is the time-stamp, where the time stamp is created by SP for ledger j and it is SP's lth message,  $B_{i,j,k} = p_j c_{i,j,k}$  (multiplication of electricity price of time interval j with user i's kth consumption) is the kth usage bill of  $SM_i$ . SP also sends

 $sigSign_{sigSk_{SP}}(H_2(10||BC_j||H(H_1(sk_{i,CC})||ID_i)||T_{SP,j,l}||B_{i,j,k}))$  to CC for the data integrity. Once CC checks the verification of the message sent by SP for the bill calculation ledger and the signature is valid, CC puts the message in to  $L_{BC_j}$  ledger. Then CC sends  $L_{BC_j}$  ledger in Tab. 3, a time-stamp and its signature to the users. CC sends bill calculation ledger  $L_{BC_j}$  to everyone (users and SP) as follows:

 $H_1(pk_{CC})||L_{BC_j}||T_{CC,j,BC_j}||sigPk_{CC}||sigSign_{sigSk_{CC}}(H_2(H_1(pk_{CC})||L_{BC_j}||T_{CC,j,BC_j})),$  where  $H_1(pk_{CC})$  is the identity of CC,  $L_{BC_j}$  is the ledger in Table 3 that keeps all the transactions,  $T_{CC,j,BC_j}$  is the time stamp,  $sigPk_{CC}$  is the public key of the signature, and  $sigSign_{sigSk_{CC}}(H_2(H_1(pk_{CC})||L_{BC_j}||T_{CC,j,BC_j}))$  is the signature.

Each user i then checks the signature if it is valid (sent from CC), then extracts its anonymized identities that they are generated from  $SM_i$  and computes its total bill for  $L_{BC_j}$  ledger as follows:  $B_{i,j} = \sum_k B_{i,j,k}$ , where k is the number how many times  $SM_i$  sent data to a ledger, index j is the time range, and index i is the smart meter's (user's) identity index.

As a note that the user is able to extract its bills from the ledgers since the smart meter's identity is given to the user by the smart meter in outsourcing data subsection. The smart meter sends each anonymized identity in each message to the user.

Remark 4. It is possible that each user can be able to compute dynamic prices and its bill since all the ledgers are kept by the users. Moreover, each user can check if its bill honestly computed.

## 6 Discussion

There is another attack that we do not cover in this paper and we leave it as a future work. The attack happens when it is transmitted from a smart meter and is changed by the adversary before arriving to CC. A smart meter's message consists of 6 parts: ledger's type, ledger's identity, timestamp, consumption data, signature public key (sigPk), and signature. The adversary can change one of these parts or more than one of these parts. If the changes are not fixed and caught, the adversary can unbalance the load. Even though any change is going to be caught by CC in the signature verification part, CC still needs the correct message with the correct user consumption from the smart meter to add into the ledger. Then, SP can compute real time pricing for each ledger

(time range) in order to generate a bill to a user. There is a method for eliminating this attack but it is not going to be efficient. The solution is as follows: each smart meter sends encryption of the 6 parts to CC using any Chosen Plaintext Attack (CPA)-secure encryption scheme and sends the signature of the encrypted message. In this case, adversary can not change any parts of the message. CC verifies if the encrypted message comes from an authorized smart meter. If so, CC decrypts the message and does the three verifications as explained before. Then, CC put the message into the ledger. These verifications help CC identify the sender if the sender is authorized smart meter. The other parts of the protocol is going to be the same.

# 7 Security Analysis

In this section, we show that our scheme satisfies the following security goals.

## 7.1 Consumer Privacy

In our protocol, except for CC, no one can gain knowledge of any private information of a user. Thanks to average based usage splitting mechanism and identity anonymizing method, any user's data consumption is going to be private to untrusted parties (external/internal adversary). Any party except CC can not map any energy usage in the ledger to an individual user. The consumer privacy is based on the well-known cryptographic hardness assumption which is Computational Diffie Hellman (CDH) assumption. This assumption assures that when given group elements  $g, g^a, g^b$  the adversary can not compute  $g^{ab}$  with non-negligible probability  $\epsilon$  which it is a function of m, where  $a,b \in Z_q$  values are random values (secret keys). In our protocol, when  $SM_i$  puts the consumption into the ledger, it computes the CDH value of  $H_1(g^{sk_{CC}sk_i})$  which it is observed in the ledger. Since  $g, g^{sk_{CC}}, g^{sk_i}$  values and  $H_1$  are available in public, untrusted party needs to compute  $g^{sk_{CC}sk_i}$  from  $g, g^{sk_{CC}}, g^{sk_i}$  to figure out each user's consumption data. Moreover, using a long term key management mechanism between the smart meters and CC in signature scheme provides user anonymity. Each user generates a different signature and a different signature verification key (SiqPk) for each message, then the smart meter sends them in the message. Any attacker is not able to map a given message to any user. Moreover, the adversary can not infer any useful information by having signature public keys of any smart meter since the signature public keys are always random values. For example,  $SM_i$ 's signature public keys  $sigPk_{i,1}=g^{H_3(f_{K_i}(000001))}$  and  $sigPk_{i,2}=g^{H_3(f_{K_i}(000010))}$  are two different random values since  $H_3(f_{K_i}(000001))$  and  $H_3(f_{K_i}(000010))$  two random values because of pseudo random generator and pseudo random function property that is explained in [11].

## 7.2 Usage Data Integrity

In our protocol, each user's consumption data is sent to the ledger by the corresponding smart meter as a message. The integrity of each message is checked three times. Once the message is a valid message that comes from the authorized smart meter, the message is kept in the ledger. Then anyone can be able to check the integrity of the message by the given signature that the combination of values including time stamp, data usage and hash value of identity of the user (this is a secret value to any untrusted party). If CC receives a message from a smart meter, CC checks the identity of the smart meter. Checking the most significant bits of the message located between m/2 + 3 and 3m/2 + 2 is going to be sufficient (step 1 in the outsourcing consumption subsection). If the message comes from an authorized smart meter, CC checks the signature's public key (verification key sigPk) inside the message. sigPk can be computed by CC. If the sigPk is also generated from the same smart meter, then CC checks the signature. The signature verification

can fail because the message is changed by the user or an internal attacker corrupts the smart meter. In this case CC asks  $SM_i$  to send the correct message so that CC adds this consumption data to the ledger. If the smart meter does not respond or new message is also wrong, the smart meter is going to be excluded in the system by CC. The user is not able to generate a signature with a fake data consumption since it does not know the secret key for the signature  $(sigSK_i)$ . This secret key  $(sigSK_i)$  for the signature is generated by  $K_i$  and only known by  $SM_i$  and CC. SP can also give incorrect pricing data and issues an incorrect bill to a user. This attack is also going to be caught by CC and any user in the system. This integrity mechanism prevents our system form any internal/external adversaries. Our system is also resilient to replay attacks since CC have the previous messages from the smart meters. CC can catch these attacks.

#### 7.3 Authentication

In the initialization phase, each party (smart meter, service provider) registers its public key to the control center (CC), then each smart meter's public key is available to all parties except their secret keys. The secret key of a smart meter is kept private to itself. Using this authentication, any untrusted party can not send any message to the ledger. Any fake message/transaction is going to be caught by CC and is not going to be stored in the ledger. This mechanism protects the system from untrusted party to launch reply attacks. Moreover, any untrusted party can not unbalanced the load by giving different usage than a user consumes.

#### 8 Conclusion and Future Work

We presented a Privacy Preserving Data Aggregation and Dynamic Billing System in Smart Grid Using Permissioned Blockchain that efficient in terms of computing aggregation data and billing. In our scheme, each user is able to compute its bill individually that provides integrity of the billing data. Using permissioned blockchain provides a transparent system that each entity is able to follow the transactions.

As a future work, we would like to implement our scheme to check its performance. We also make our scheme efficient for other internal attacks that is explained in section 6.

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Author

Ozgur Oksuz received his Ph.D. degree at Computer Science and Engineering from University of Connecticut, USA in 2016. He was a postdoctoral fellow at Washington State University, USA from October, 2016 to December, 2017. He is an assistant professor at Computer Engineering department at Adiyaman University in TURKEY. His research interests are in the areas of applied and theoretical cryptography, computer security and blockchain technology.