

# AN ONTOLOGICAL APPROACH TO THE EXTRACTION OF FIGURES OF SPEECH

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## ABSTRACT

*The purpose of the current paper is to present an ontological analysis to the identification of a particular type of prepositional natural language phrases called figures of speech [1] via the identification of inconsistencies in ontological concepts. Prepositional noun phrases are used widely in a multiplicity of domains to describe real world events and activities. However, one aspect that makes a prepositional noun phrase poetical is that the latter suggests a semantic relationship between concepts that does not exist in the real world. The current paper discusses how a set of rules based on Wordnet classes and an ontology representing human behavior and properties, can be used to identify figures of speech. It also addresses the problem of inconsistency resulting from the assertion of figures of speech at various levels identifying the problems involved in their representation. Finally, it discusses how a contextualized approach might help to resolve this problem.*

## 1 INTRODUCTION

Research in computational linguistic creativity has gained a renewed attention over the last decade and falls under the auspices of Artificial Intelligence, Natural Language Processing and Linguistics. Poetry, as a special form of creative writing makes intense use of identifiable linguistic tools such as figures of speech [1]. Poetry, is characterized as Art partly due to itsaesthetic qualities which appeal to the human senses and due to its notional and semantic content. In [2] poetry is defined as the art form in which human language is used for its aesthetic qualities in addition to, or instead of, its notional and semantic content.

Poetic writings frequently violate the syntactical, phonological and semantic rules of natural language text [25]. However, they also possess some distinct characteristics that help to identify poetic writings and set the grounds upon which the automatic recognition of poetic phrases can be done. Our analysis aims to show that certain literary tools e.g. figures of speech [9] violate ontological relationships among concepts in order to cause emotional and cognitive effects. Although we focused on a very simple subset of these phrases, our ideas can be expanded to more complex phrases in the future.

As a starting point to our work, a number of simple prepositional noun phrases were extracted from the file 'blake-poems.txt' which includes poems by William Blake from the Gutenberg's collection [3]. Then, via the use of Wordnet [23] hypernym relations, conflict relations were identified giving rise to certain types of figures of speech [1]. Results were promising since even at this primitive stage and via the implementation of a few conflict rules, we have been able to retrieve most of the prepositional noun phrases constituting figures of speech in the particular file. This enabled us to argue that for a certain type of phrases it is possible to determine whether they constitute figures of speech, like for example personification phrases [6].

To motivate our discussion further, let us consider the prepositional noun phrase the tent of God appearing in the poem ‘The Little Black Boy’ by William Blake [4]. This prepositional noun phrase relates the words ‘tent’ and ‘God’ in the particular type of natural language phrase. The conceptual hierarchy of the word ‘tent’ in Wordnet [23], as provided by the closure of the first synset (including only the names of synsets), is:

‘shelter.n.01’, ‘structure.n.01’, ‘artifact.n.01’, ‘whole.n.02’, ‘object.n.01’, ‘physical entity.n.01’, ‘entity.n.01’

Unfortunately, the word ‘God’ in this case does not have a hypernym hierarchy. For this reason we consider the gloss [23] of the synonym which defines God as ‘the supernatural being conceived as the perfect and omnipotent and omniscient originator and ruler of the universe’. Another option is to take the second sense of the word, which is the synset Synset(‘deity.n.01’), and has the following concept hierarchy:

Synset(‘spiritual being.n.01’), Synset(‘belief.n.01’),  
 Synset(‘content.n.05’), Synset(‘cognition.n.01’),  
 Synset(‘psychological feature.n.01’), Synset(‘abstraction.n.06’),  
 Synset(‘entity.n.01’)

Either of the first sense’s gloss definition of ‘God’ (Supernatural thing) or the second sense’s hypernym hierarchy show that the term ‘God’ does not have a physical referent and is an abstraction whilst the term ‘tent’ refers to a physical entity, and is an artifact. Prototyping the relevant phrase for clarity, we arrive at phrases of the form:

the ARTIFACT of a SUPERNATURAL  
 the ARTIFACT of a SPIRITUAL

where in place of ARTIFACT we can place any object including ‘artifact’ in its hypernym closure, and similarly in the place of SUPERNATURAL any object whose hypernym closure contains any sense of ‘supernatural’ object.

Although Wordnet [23] is useful for relating words to concepts and to concept hierarchies, each polysemous word is described in terms of several senses (synsets) aiming to capture contextual aspects of its use (as seen in the above example). Each synset is connected to other synsets via the hypernym, hyponym and meronym semantic relations but not any other domain-specific semantic relations with other words. Since Wordnet aims to cover everyday English [5], any specific relations need to be addressed via semantically enriched formalisms like for example, Description logics. Considering different senses is beyond the scope of the current work.

The next section discusses important work in computational poetry analysis and generation. There is no work to our knowledge that attempts to address the problem we are going to solve. However, an ontological approach can enrich the results of traditional approaches.

## 2. BACKGROUND

The main focus of research in computational creativity over the past decade has been in the creation of models capable of generating poetry and in the classification of poetry. Several models have been created for the automatic generation of poetry. However no other work to our awareness addresses the problem of automatic recognition of figure of speech [1]. In the following paragraphs we discuss some of these approaches and we refer to the properties of poetic text that makes poetry generation and understanding a distinct challenging problem on its own.

### 2.0.1. Figure Of Speech

Before we discuss some of the most important works in this area, we need to explain the meanings of figure of speech [1] and personification [6], used extensively in this work .

**Defnition 2.1** (Figure of Speech [1]). A figure of speech is a phrase or word having different meanings than its literal meaning. It conveys meaning by identifying or comparing one thing with another, which has connotation or meaning familiar to the audience. That is why it is helpful in creating a vivid rhetorical effect.

**Defnition 2.2** (Personification phrases [6]). Personification phrases are a particular type of figures of speech where non-human objects are portrayed in such a way that we feel they have the ability to act like human beings.

### 2.0.2. Existing Work in Computational Poetry

Among the first advocates of automatic generation of poetry is R.W. Bailey [10]. Toivanen et al. [26] introduced predicates which explicitly recorded the possible words that can exist at each line and each position in a poem combined with constraints e.g. that only one candidate word can exist in a particular position in a particular line of a poem. Although this approach is very important in that it attempts to address the problem of poetry generation by formalizing the syntactic features characterizing poetry it suffered from the need to record explicitly all the rules and predicates about the data.

Manurung [22] proposed a poetry generation system, which, given some metrical constraints as input, it uses the dynamic programming technique of chart generation to efficiently construct all valid paraphrases of a natural language utterance. The chart could be used both as a transducer for the production of logical form of utterance strings and as a generator from logical forms to strings [22]. The above technique addresses the issue of semantic meaning and paraphrasing of utterances via the use of a lexicon whose semantics subsume the semantics of input. With the advent of the Semantic Web tools and in particular with the introduction of ontologies as a tool enabling the representation of semantic relations between concepts, it is now possible to enrich the semantics of the poems generated via the use of a wider range of semantic relations between the concepts involved.

Another interesting technique was advocated in [15]. The basic strategy adopted in this case, was to produce poetry in collaboration with the user. The task is accomplished by firstly parsing the input line in order to analyze its poetic structure and then generating a new line. The output line relied on syllabification engine and a Support Vector Machine (SVM). Creative text does not conform to the normal production rules governing non-poetic natural language text, creating an even more challenging problem. Manurung [21] refers to two distinct aspects of poetry generation that make it a unique and difficult problem in NLP [21]:

1. The interdependent linguistic phenomena and surface constraints due to ‘unity’ of poetry. Unity in this context refers to the fact that every single linguistic decision potentially determines the success of the poem.
2. Lack of clear, well-defined communicative goal

Although poetic text does not adhere to a valid definition, it satisfies the following properties:

1. **Meaningfulness:**The text must convey some conceptual message that is meaningful under some interpretation (this property actually holds for all types of text)
2. **Grammaticality:** A Poem must obey linguistic conventions that are prescribed by a given grammar and lexicon. Although this property also holds for all types of text, grammaticality in poetry is probably less constrained than that of ordinary texts and is governed by figurative language tropes.
3. **Poeticness:** A poem must exhibit poetic features such as phonetic patterns, rhythmic patterns and rhyme.

### 3. WORDNET AND THE RECOGNITION OF FIGURES OF SPEECH

Our initial data consists of poems extracted via the use of regular expressions from the nltk [20] Gutenberg file of William Blake poems. Information about poems is inserted into a dictionary so that the entry poems dictionary[k][j] holds information about the jth line of the ith poem. The dictionary includes information about the noun phrases, prepositional phrases etc. Prepositional phrases were extracted via the use of the Pattern [16] library for Python. Using Wordnet [23] and some basic rules (for example the two following rules stated in Python, were used to derive figures of speech) about the categories of words, we have been able to derive a list of phrases adhering to the definition of figures of speech.

```
def rule1(c1, c2):
    if concept is(c1, 'artifact') and concept is(c2, 'abstraction'):
        return True
    elif concept is(c1, 'abstraction') and concept is(c2, 'artifact'):
        return True else:
        return False

def rule2(c1, c2):
    if concept is(c1, 'physical entity') and concept is(c2, 'abstraction'):
        return True
    elif concept is(c2, 'physical entity') and
    concept is(c1, 'abstraction'):
        return True
    else:
        return False

def rule3(c1, c2):
    if concept is(c1, 'artifact')
    and concept is(c2, 'body part'): return True
    elif concept is(c2, 'artifact') and concept is(c1, 'body part'):
        return True
    else:
        return False
```

In the table below we include some examples of figures of speech derived by our rules. Note that the order of appearance of concepts is important:

An initial ontology is shown in figure 1. The ontology (which we will call OR from now on) aims to provide a conceptualization of Humanly possessed qualities and observable behavior, like for example the ability to make facial expressions (represented by the object property has

facial expression), which can be used to identify entities which do not, by nature, have these properties. Our intention is to use

Table 1: Examples of figures of speech derived from a set of conflict-identification rules

<u>Concept</u>	<u>Concept</u>	<u>Example</u>
Person	Quality	<i>the daughter of beauty</i>
Person	Abstraction	<i>man of Liberty</i>
Person	Feeling	<i>man of woe</i>
Message	Location	<i>the secrets of the land...</i>
Possession	Feeling	<i>the land of sorrows</i>
Furnishing	Body part	<i>little curtain of flesh</i>
Physical Entity	Spiritual	<i>the vales of har</i>
Psychological Feature	State	<i>image of weakness</i>

this part of the ontology to identify personification phrases, and other classes and properties which can be used to identify other figures of speech. Let us consider, for example, the class Human Gesture which includes the class Facial expressions which in turn includes the object Smile. Assuming that only humans can make facial expressions in real life, the property has facial expression can be made only about an instance of the class Human. In order to enforce this requirement, we designate the domain of the property to be Human. Every assertion stating that an entity belonging to a disjoint class has this property, will lead to an conflicting KB when added to the ontology.

In certain occasions it is not necessary to use properties specific to humans since we can get the same result by abstracting away from the classes involved. For example, consider the phrase: ‘tent’ of ‘heaven’. There is no need to refer to the domain of the property ‘tentOf’, since from the closure of the hypernyms of the first synset of ‘tent’, it follows that ‘tent’ is an artifact:

```
Synset( 'shelter.n.01' ),
Synset( 'structure.n.01' ),
Synset( 'artifact.n.01' ),
Synset( 'whole.n.02' ),
Synset( 'object.n.01' ),
Synset( 'physical\_entity.n.01' ),
Synset( 'entity.n.01' )]
```

Continuing with the above example, the concept hypernyms do not provide information about disjointness relations between classes, and it is not obvious whether entities like ‘tent’ are not Human. Following Wordnet [23]: a ‘tent’ is a structure that provides privacy and protection from danger’. Relations between classes are in most cases implicit (e.g.the word ‘Human’ is not mentioned in the above example). To record all possible relationships between concepts explicitly would not be feasible. However, abstracting away enables us to capture a wide range of conflicting relations using fewer classes.

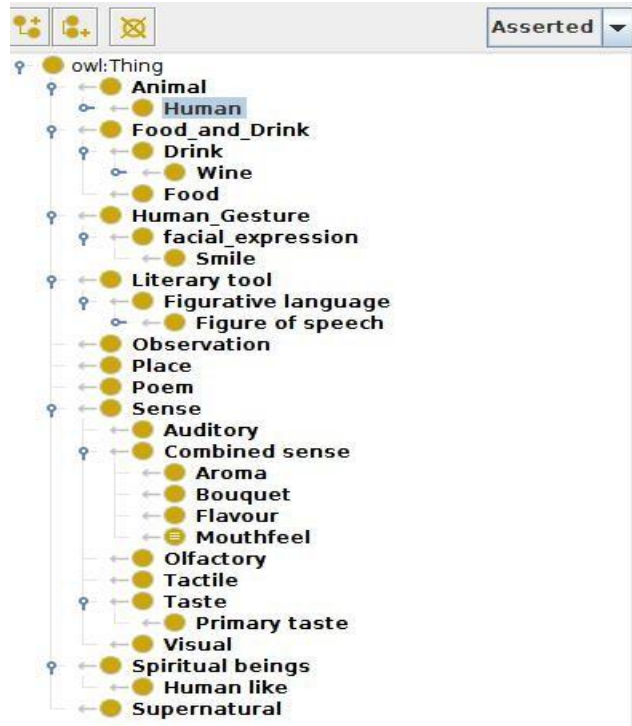


Figure 1: preliminary ontology

To motivate our discussion further, let's consider the prepositional noun phrase: 'smiles of heaven'. If Heaven is included as an individual of the class Supernatural in OR, which is disjoint with class Human, and the domain of property has facial expression is Human, then asserting that 'Heaven' has property has facial expression will end up in a conflicting KB. Nonetheless, this inconsistency (please refer to the notion of inconsistency below) leads to the identification of personification statement.

The problem, then is how to address this inconsistency. Although it is not within the scope of this paper to provide a final solution to this problem, we discuss possible ways of handling inconsistency in the following subsections. In order to do that we need to define the Syntax and Semantics of terminological knowledge bases.

### 3.1. Basic Syntax And Semantics Of Terminological Knowledge Bases

DL based formalisms, like OWL DL, are a family of class-based knowledge representation formalisms equipped with well-defined model-theoretic semantics [17]. In order to discuss conflicts with ontological knowledge we firstly need to refer to the definition of an ontology, and the notions of interpretation and satisfiability.

#### 3.1.1. Ontology

An ontology in this paper is described as a structure  $\langle \mathcal{T}, \mathcal{A} \rangle$ , where  $\mathcal{T}$  denotes a DL TBox (a set of terminological axioms) and  $\mathcal{A}$  denotes a DL ABox (a set of grounded assertions). An interpretation  $\mathcal{I}$  of an ontology  $\langle \mathcal{T}, \mathcal{A} \rangle$ , consists of a domain  $\Delta \mathcal{I}$  and an interpretation function  $\cdot^{\mathcal{I}}$  such that the relations in Table 2 are satisfied. Note that the axioms referring to the domain and range of properties take their usual meaning and are neglected due to limitation of space.

The notion of satisfiability is closely related to the notion of consistency. A named concept  $C$  in an ontology  $O$  is satisfiable iff there is an interpretation  $I$  such that  $C \neq \emptyset$

**Definition 3.1** (Inconsistency). An ontology is inconsistent iff it has no interpretation. Examples of inconsistent formulas (where the usual meanings of disjointness and domain apply) are:

- $\{A(b), A \sqcup B, A \sqcup \neg B\}$ ,
- $\{C(a), \neg C(a)\}, \{A(a), B(a), \text{Disjoint}(A, B)\}$
- $\{\text{Domain}(R, A), \text{Disjoint}(A, B), R(a, b), B(a)\}$

Table 2: Syntax and Semantics of Basic DL

Constructor Name	Syntax	Semantics
atomic concept $A$	$A$	$A^I \subseteq \Delta^I$
abstract role $R_A$	$R$	$R^I \subseteq \Delta^I \times \Delta^I$
individuals $I$	$e$	$e^I \in \Delta^I$
top concept	$\top$	$\Delta^I$
bottom concept	$\perp$	$\emptyset$
conjunction	$C_1 \sqcap C_2$	$C_1^I \cap C_2^I$
disjunction	$C_1 \sqcup C_2$	$C_1^I \cup C_2^I$
negation	$\neg C$	$\Delta^I \setminus C^I$
exists restriction	$\exists R.C$ $\{x \mid \exists y, (x, y) \in R^I \text{ implies } y \in C^I\}$	
value restriction	$\forall R.C$ $\{x \mid \forall y, (x, y) \in R^I \text{ implies } y \in C^I\}$	
Axiom Name	Syntax	Semantics
concept inclusion	$C_1 \sqsubseteq C_2$	$C_1^I \subseteq C_2^I$
concept assertion	$C(a)$	$a^I \in C^I$
role assertion	$R(a, b)$	$(a^I, b^I) \in R^I$

Following the syntax and semantics of OWL DL, we could list a number of similar inconsistency conditions.

### 3.2. Practical Considerations about Inconsistency and Representation

As stated already, the figures of speech cannot be added as assertions in the A-Box of an ontology like OR since they will lead to inconsistency. In this subsection we discuss how the existing tools and formalisms can be used to represent figures of speech. Although we are currently talking about the simplest form of figure of speech, the approaches considered may be extended to handle more complex phrases.

#### 3.2.1. Reification

One way to overcome the problem of inconsistency, is to add figures of speech into the above ontology as a particular class of (non-factual) statements, Cfigures of speech, about which information is kept. This leads to the idea of reification, which is supported by the RDF syntax. RDF [8] supported the reification of statements via a special vocabulary [13] in order to represent information about triples. An example of a reified figure of speech is included below:

```

_ex1: rdf:type rdf:Statement;
rdf:subject #Heaven;
rdf:predicate #has_facial_expression;
rdf:object #Smile;

```

Information about ex1 can be added as follows:

```
_ex1: exuri:has_author #Whiltman;
_ex1: exuri:appears_in #PoemId
```

In RDF, the subject of reification is intended to refer to a concrete realization of an RDF triple, such as a document or surface syntax, rather than a triple considered as an abstract object [27].

Other forms of reification include N-ary relations [19], singleton properties [24], and Named Graphs [14]. Each of these approaches aims to solve a different problem. For example, N-ary relations [19] enable more than two individuals to participate in N-ary relations [19]), Named Graphs [14] enable the addition of provenance and trust information to web resources, and Singleton Properties [24] enable the creation of properties for a single statement. Different N-ary relation patterns are discussed in [19]. Each relation pattern uses a class to represent a relationship and  $n$  new properties to represent the association of each participating entity to the relation. This approach enables the addition of information about the entities participating to the relationship that a triple cannot express on its own. All of the above methods suffer from maintenance problems and the increased complexity caused by the number of new constructs created.

The extent to which contextualization needs to be formalized depends on the reasoning capabilities needed for the representation of figures of speech. An attempt to formalize contextualization of resources is provided in a separate paragraph below.

### 3.2.2. Programming Tools

For the simple relations characterizing the figures of speech currently under investigation, conflicting figures of speech are added to a separate graph in a Dataset using the RDFLib [11]. Figures of speech are identified firstly in poems when they violate the constraints (disjointness, domain etc) of the ontology suggested.

The RDFLib package [11] enables us to create Datasets which may contain named graphs and contexts, which are sets of triples sharing the same URI. Datasets can be queried using SPARQL. This approach is not meant to be a fully-fledged contextual approach for local reasoning. The importance of a more contextualized approach remains to be investigated.

### 3.2.3. Algorithmic Approach

One way to create a figures of speech ontology algorithmically,  $O_{\text{figures of speech}}$  say, is to create it progressively by adding to it the figures of speech contradicting with the original ontology, updating at each addition the domain of the properties asserted so that it includes the domain of the subject of the relevant figure of speech. Since the figures of speech asserted violate the constraints of the real life ontology, the domain of each property asserted to  $O_{\text{figures of speech}}$  should be added to a local definition of the property in  $O_{\text{figures of speech}}$ . This implies that the properties would need to have different extensions in each ontology, which leads to the notion of contextualization analyzed briefly below. Notably, it is not obvious yet whether we want to adopt this approach since we haven't assigned any terminological axioms w.r.t figures of speech yet. Our discussion in the following paragraph aims to analyze the complexity of the problem further.

### 3.2.4. Contextualizing Ontologies - An Abstract Representation

In this section we borrow concepts from the work done in contextualized ontologies in [12] in order to derive the basic conceptualization of a context-based representation of our domain. Before proceeding further we need to redefine Ontologies taking into consideration context.



A contextualized representation of ontologies adopts the principles of locality and compatibility un-derpinning the local model semantics [18]. The principle of locality states that reasoning requires only part of what is potentially available and the principle of compatibility states that there is compatibility among the kinds of reasoning performed in different contexts [18]. In a context-based ontology approach, each ontology is indexed e.g. by an index  $i$  and an ontology  $O_i$  defines a language  $L_i$ . Every expression that appears either with an index  $i$  or no index is assumed to be in the language defined by  $O_i$ .

**Definition 3.2.** Let  $I$  be a set of indices,  $L$  be the disjoint union of  $C$ ,  $R$ , and  $O$ , the set of strings denoting concepts, roles and individuals, respectively. An OWL ontology with index  $i$  is a pair  $(i, O_i)$  where  $i \in I$  and  $O_i \in (T_i, A_i)$  where  $T$  and  $A$  are a T-box and A-box respectively in  $L \cup (I \times L)$  [12].

Since we are modeling a domain consisting of conflicting ontologies, then the space of ontologies needs to be appropriately modeled, taking into consideration compatibility issues. Informally an OWL space is a set of ontologies appropriately indexed. Following [12], an OWL space is a family of ontologies  $\{(i, O_i) \mid i \in I\}$  such that every  $O_i$  is an ontology, and for each  $i \neq j$ , the  $j$ -foreign language of  $O_i$  is contained in the local language of  $O_j$ . Let the OWL space of our scenario consist of three ontologies:  $O_H$ ,  $O_R$ ,  $O_{\text{figures of speech}}$ . In addition, let  $C_i$ ,  $R_i$  and  $O_i$  be the sets of strings denoting the concepts, roles and individuals of each ontology  $O_i$  respectively, and let  $C \equiv \bigcup C_i$ ,  $R \equiv \bigcup R_i$ ,  $O \equiv \bigcup O_i$ .

Borrowing ideas from [12], we define a Simple Poetic Space to be the OWL space:  $\{(URI_H, O_H), (URI_R, O_R), (URI_L, O_L)\}$ , where  $I = \{URI_H, URI_R, URI_L\} = (\Delta^i, (\cdot)^i)$ . For each property  $i : p \in R_i$  for  $i \in \{URI_R, URI_L\}$  of the ontologies  $O_R$  and  $O_{\text{figures of speech}}$ ,  $O_H$  includes a property  $URI_H : p$  such that  $i : p$  is a subproperty of  $URI_H : p$  in  $R_H$ . A localized interpretation for an OWL space is now defined as follows:

**Definition 3.3** (OWL localized interpretation [12]). An OWL interpretation with local domains for the OWL space  $(i, O_i)_{i \in I}$ , is a family  $I = \{I_i \mid i \in I\}$ , where each  $I_i = (\Delta^i, (\cdot)^i)$ , called the local interpretation of  $O_i$ , is an interpretation of  $L_i$ .

The above definition deviates slightly from the definition of OWL interpretation with local domains in [12] since our domain is much simpler and there is no need to include holes [12]. Instead of holes we use an Ontology ( $O_H$  above) so that the properties of all other ontologies in the OWL space entail the properties of this ontology.

In order to make sure that any expression asserted in an ontology  $O_j$  is interpretable in an ontology  $O_i$  with a possibly different domain, we assume that the following conditions also hold [12]:

1.  $(j : C)^i = C^j \cap \Delta^i$ ,
2.  $(j : r)^i = (r)^j \cap (\Delta^i \times \Delta^i)$
3.  $(j : a)^i = (a)^j$

Finally, reasoning with resources from multiple contexts is achieved within the scope of a context space, equipped with a set of mapping rules (bridge rules). In [12], a context space is defined as pair  $(\{(i, O_i) \mid i \in I\}, \{M_{ij} \mid i, j \in I\})$  where  $\{(i, O_i) \mid i \in I\}$  is an OWL space and  $M_{ij} \mid i, j \in I$  a family of mappings from  $i$  to  $j$  for each pair  $i, j \in I$ . Our conceptualization may be considered as a special case of a context space where the properties of  $O_R$  and  $O_{\text{figures of speech}}$  are subsumed by the properties of  $O_H$ . As a result, if an assertion about a property is entailed by  $O_R$  or  $O_{\text{figures of speech}}$ , it is also entailed by  $O_H$ .

**Example** Consider the OWL space:

$\{(R, O_R), (L, O_L), (H, O_H)\}$  such that:  $O_R <_P O_H$  and  $O_L <_P O_H$  Then,

1.  $I_R \models H \pm \neg S, I_R \models S(a),$   
 $I_R \models \forall \text{ has } f \text{ expr. SMILE } \pm H$
2.  $I_L \models R : \text{ has } f \text{ expr}(R : a, s_1)$   
 $I_L \models L : \text{ has } f \text{ expr}(R : a, s_1)$
3.  $I_H \models \text{ has } f \text{ expr. } R : \text{ SMILE}$
4.  $\{R : \text{ has } f \text{ expr } \leftrightarrow H : \text{ has } f \text{ expr},$   
 $L : \text{ has } f \text{ expr } \leftrightarrow H : \text{ has } f \text{ expr}\}$

#### 4. CONCLUSION AND FUTURE WORK

The current paper sets the foundations for the recognition and identification of figures of speech by following a semi-manual ontological approach. With the use of a set of some basic rules concerning Wordnet classes of entities and terminological knowledge derived from a real world ontology concerning the constraints on properties, we have been able to identify a set of prepositional noun phrases constituting figures of speech. The results, are encouraging suggesting that some poetic phrases used as literature tools can be recognized and analyzed due to their contradictory nature when compared to a real domain ontology. In particular, the use of an ontology describing human features can help (via the use of constraints, e.g. disjointness, domain and range) to identify conflicting assertions made by personification phrases. More complex phrases will be investigated in the future.

The paper also considered the challenges involved in the representation of figures of speech due to the inconsistency caused when added to the A-Box of the particular real-domain ontology employed in order to conceptualize observations regarding Human behavior and properties. We have referred to various approaches in order to evaluate their merits and have also considered the application of contextualized ontologies for the solution of the inconsistency problem.

In the future we intend to focus on the automatic extraction of a wide variety of figures of speech from poetic texts and the development of an appropriate formalism for their representation.

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