

# Optimizing On Demand Weight -Based Clustering Using Trust Model for Mobile Ad Hoc Networks

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**Abstract:** *Mobile ad hoc networks are growing in popularity due to the explosive growth of modern devices with wireless capability such as laptop, mobile phones, PDA, etc., makes the application more challenging. The mobile nodes are vulnerable to security attacks. To protect the ad hoc network it is essential to evaluate the trust worthiness. The proposed TWCA is similar to WCA in terms of cluster formation and cluster head election. However, in WCA security features are not included. The proposed TWCA is a cluster based trust evaluation, in which the mobile nodes are grouped into clusters with one cluster head. It establishes trust relationship for the cluster based on the previous transaction result. The simulation result confirms the efficiency of our scheme than the WCA and SEMC.*

**Keywords:** Ad Hoc networks, Clustering, Security, Trust.

## 1. Introduction

Hand held devices have faster processing power and consumes less energy. Most of the technologies available today for mobile communication are based on existing cellular communication architecture, eg., Cellular Digital Packet Data(CDPD) for connection to packet-switched network [3], and Global System for Mobiles (GSM) [17] for connection to circuit switched networks. For the Internet, Mobile IP [20] provides a one hop wireless connection of mobile computers to the fixed network. Mobile ad hoc network is such type of network which is a collection of wireless communication nodes that are dynamically self configure to form a network without any fixed infrastructure or centralized administration. Their life duration is generally short. Each node in a MANET is free to move independently in any direction, and will therefore frequent change of topology is unavoidable. Earlier this type of network was used only in military purpose, now the need of wireless and easy installation is most wanted in the civilian applications also. Applications of ad-hoc networks range from military tactical application to civil rapid deployment such as emergency search and rescue missions, data collection sensor networks and instantaneous class room and meeting room application.

Routing is a fundamental issue is MANET. There are no one-for-all schemes that work well for different network sizes, traffic overheads, and node mobility patterns. The routing schemes in dynamic environment must consider the topology changes while the packets are being routed. When a source node is unable to send a message directly to the destination node due to the limited transmission range, it uses the intermediate nodes to forward the message. Each node must forward traffic unrelated to its own use, and therefore be routers.

Routing in MANET are classified in to four major groups namely, flooding, proactive, reactive and hybrid. Flooding is a distributed process in which node transmit control message to all its neighbors consequently until the message has been send to the entire network. This type of routing is simple but it generates a huge amount of traffic. In proactive routing, every node in the network will maintain the valid rout. These type of routing is mostly applied for small network because of increasing overhead when the network size increase. Reactive routing performs well for small scale network but it does not support for large scale networks due to the increasing in high load. The best way to solve the problem of scalability and efficient solution is hybrid routing, which is based on implementation of a hierarchical approach called clustering.

In the following section II give a brief overview of the security and the existing techniques I mobile ad hoc networks. In section III we describe the new security concept is described. Our work result is discussed in section IV and compared with the well popular algorithms. Finally Section V concludes the paper and gives the future work.

## **2. Security of Mobile Ad Hoc Network**

Mobile wireless networks are more prone to security threads than the wired network. Due to the dynamic and cooperative nature of the network it is very difficult to manage the security. Unlike wired network where an adversary must gain physical access to the network. Ad hoc networks experience common security vulnerabilities that cause attacks such as denial of service attack, intruding, spoofing, eavesdropping and signal jamming. Attacks in ad hoc network can be divided into two classes, passive attack and active attacks. Detection of passive attacks is very difficult since the operation of the network itself does not get affected. Active attacks can be classified into two classes, external and internal attack. External attack is carried out by the nodes that are not belonging to the network. Internal attack are carried out by the compromised nodes in the network.

Researchers have already proposed a number of security solutions. Looking from the current research, many of them are trying to give better security solution based on hierarchical mechanism. In [1], [2] cluster based distribution authentication were proposed to detect the compromising nodes. In [3],[4] the distributed clustering algorithm used the trust level and mobility metrics for the cluster head election .the more value of reputation the node has, the better the node is. Several public key management protocols have been proposed for ad hoc networks. PKI (Public Key Infrastructure) use digitally signed certificate to verify the identity of the owner. In this method each user has to receive a digitally signed certificate from the certificate authority (CA). Popular network authentication architecture include X.509 standard [5] and Kerberos [6]. Traditional CA based solution does not meet the requirements of the mobile ad hoc network due to the absence of infrastructure and lack of centralized network. Partially Distributed certificate authority [7] which uses threshold (k,n) schemes for distributing the certificate authority to a set specialized node. The self-issued certificate proposed [8] which is similar to PGP in the sense that public key certificate are issued by user.

Therefore, our design aims to optimize the WCA well-known weight clustering algorithm in terms of security. In our model the trust was adopted from the Chen and Yang [9]. Proposed model is divided into network model and trusted model.

### 3. Clustering in Ad Hoc Network

MANET with the plane structure will increase routing control overhead and the scalability problem. Clustering the mobile node helps to reduce network traffic, because each node has only the information of the nodes which belong to the same group. Choosing the optimal clustering assignment is an NP-hard problem [1]. Clustering algorithm will help to construct the hierarchical topology which will solve the above problem. Clustering has five outstanding advantages over other protocols. First, multiple channels are used efficiently and also it improves system capacity [26, 28, 29, 30, and 31]. Second, the exchange of control overhead is reduced and strengthens node management [27, 28, 29, 30, 31, and 32]. Third, easy to implement local synchronization of network [28, 31, and 33]. Fourth, quality of service routing for multimedia services efficiently [30, 31, 33, and 34]. Finally, it supports large no of nodes [32, 35].

#### a. Overview of existing clustering Algorithms:

There are several studies regarding clustering algorithm for Ad hoc networks are carried out, LCA[2] (Link Clustering Algorithm) which creates bigger clusters and requires less frequent cluster reorganizations. Lowest Identity [10] (LID), cluster head election is based on lowest identity based node among the neighbors, the system performance is better than the HID in terms of throughput. Least Cluster head Change (LCC) [8]. Maximum Connectivity Clustering (MCC) [7] is based on the degree of connectivity. a node is elected as cluster head if it is the highest connected node. Mobility Metric Based Algorithm (MOBIC) [9], where received signal strength is the key parameter to measure the relative mobility. The weaknesses of the algorithm, large cluster setup time and high reaffiliation rate increases computation and communication overhead. On demand Weight based clustering algorithm (WCA) [18] which elect lowest weighted node and weight is calculated by considering various factors like degree of the node, mobility, battery power and transmission power. Strength of this algorithm is stability and very low reaffiliation which reduce the overhead.

#### b. Cluster structure and Cluster formation

The nodes in the network are subdivided into groups called cluster. A node may hold one of the three stages namely cluster head, gateway node, and member node. One node is elected with some criteria as cluster head and others will be the members of the cluster and can communicate with the cluster head and vice versa. Each cluster has exactly one cluster head which is one hop away from its entire cluster member. Each cluster member belongs to one cluster only and the set of cluster head is known as a *dominant set*. The elected cluster head takes the responsibility for forwarding the information as well as the membership management. Electing of cluster head and clusters are formed by the cluster formation algorithm and then maintained by the cluster maintenance algorithm. Initially all nodes will be in undecided status, which means that a node is still in search of its cluster. Cluster head consumes more battery power than an ordinary node since it has an extra responsibility than the other nodes in the cluster. Due to the dynamic nature of the mobile node the cluster heads are constantly changing and creating a large overhead, minimizing the number of cluster head becomes essential. During the cluster formation, nodes that are within the transmission range of 2 cluster head are called gateway nodes and these types of nodes will take care of intra cluster communication.

Every node should broadcast a HELLO message regularly. Cluster member adds its IP address into its HELLO message and a cluster head adds the IP address of its cluster member into its HELLO message. During the cluster head discovery process, cluster member keeps the IP address of other cluster head that can hear. When the former cluster head moves away or a cluster member does not receive three HELLO packets continuously from its cluster head, it considers that the wireless link between them is broken. Thus, a cluster member chooses the latest cluster head in the routing table as its new cluster head, which is one hop from it, or becomes itself a cluster head if it cannot hear any existing cluster head. After broadcasting its HELLO message, the selected cluster head is informed that a new cluster member has joined its group. The cluster member will obtain the confirmation of its new cluster head when it receives the HELLO packet that carries its IP address.

#### **4. Trust in Ad Hoc Network**

To improve security in MANET is to develop mechanisms that allow a node to evaluate trustworthiness of other nodes. In ad hoc network the trust relationship can be established in two ways: Direct observation and recommendation. In the first case the node directly observe the other nodes behavior, such as packet dropping etc. In the second way trust of one node is taken from the recommendation of another node. In this work the trust concept was same as the trust model [9]. Trust can be discrete and continuous. Discrete values are easy to represent and classify but it will not suite for ad hoc network. Ad hoc network is dynamic in nature due to the mobility of the nodes. In our trust model, the trust has continuous range from 0 to +1 representing the trust level from complete distrust to most trust. Trust model evaluation for mobile ad hoc networks has been studied for several research efforts. Trust is calculated in two ways as direct trust which calculates by tracking the direct information between two nodes. The result of the previous transaction is classified as success and failure.

#### **5. Models**

##### **a. Network Model**

Clustering is proved in optimizing the use of network bandwidth and minimizing the amount of storage of communication information [10]. The clustering schemes of MANET can be classified according to different criteria as Mobility based clustering [11-13], which takes the mobility of the mobile nodes into consideration. Movement of mobile node will cause the topology changes frequently. In this type of clustering the nodes are grouped according to the speed of the node. Energy efficient based clustering [14-16], these type of clustering balance energy consumption among different mobile nodes, so as to prolong the life time of the network. Load balancing clustering [14, 17] here the number of nodes in each clusters will have similar size. Thus, the load of the network will be equally distributed. Combined weight based clustering [18] usually consider multiple metrics, such as node degree, cluster size, mobility speed, and battery energy for cluster configuration and especially for the election of clusterhead. The weighting factor can be adjusted to different application scenario. Chatterjee et al. in [18] propose a weighted clustering mechanism called WCA (Weight clustering Algorithm). Four parameters are consider in the weight computation, namely the node degree, the battery power, the mobility and the transmission power are consider for the selection of cluster head election. The combined weight associated to a node  $v$  is defined as

$$W_v = w_1 \Delta_v + w_2 D_v + w_3 M_v + w_4 P_v,$$

Where,  $M_v$  is the measure of mobility taken by computing the running average speed of every node during a specified time  $T$ .  $\Delta_v$  is the degree difference obtained by first calculating the number of neighbors of each node. To ensure the load balancing the degree difference is calculated as  $|d_v - \delta|$  for every node  $v$ . the parameter  $D_v$  is defined as sum of distance from a given node to its entire neighbor. The parameter  $P_v$  is the cumulative time of a node being a cluster head.  $P_v$  is measured of how much battery power has been consumed. Interesting work presented in which WCA is optimized by advanced computational methods such as genetic algorithm [19], simulated annealing [20] and particle swarm optimization [21]. In this work we have proposed a method to optimize the WCA in terms of security. As mentioned in [21, 22, 23], security problem must be taken into consideration in all schemes devoted to ad hoc network.

### b. Trust model

**Direct trust computation:** Direct trust between two nodes  $N_i$  and  $N_j$ . node  $N_i$  takes into account the individual experience of the past transaction with  $N_j$ . If  $N_i$  and  $N_j$  have  $n$  times transaction with  $m$  times success, the direct value is calculated as:

$$T_D^{ij} = \frac{m + \lambda/2}{n + \lambda}, m, n \geq 0, \lambda > 0 \quad (1)$$

The direct trust value is taken as 0.5 if there is no previous interaction between  $N_i$  and  $N_j$ . If the first interaction is success, the direct trust value increases rapidly. On the contrary, it decreases rapidly.

**Recommendation trust computation:** recommendation trust is calculated to the unknown or unfamiliar nodes. Cluster head calculates the recommendation trust for every node in the cluster.

$$T_R^{ij} = \sum_{i=1}^n T_D^{hi} \cdot T_D^{ij} / \sum_{i=1}^n T_D^{hi} \text{ where } T_D^{hi} > H, i \neq j. \quad (2)$$

Where,  $n$  is the number of nodes in the current cluster, the aggregation weight is the direct trust value of node  $N_i$  by cluster head. The direct trust is the recommendation value given by the cluster head to node  $N_{ij}$   $T_{ij}^D T_i$  about the node  $N_j$ . cluster head collects the recommendation and calculates the recommendation value of  $N_j$  by formula (2). Note that the recommendation trust of cluster head is always 1 in the proposed model.

## 6. Experimental and Analysis

We have implemented our design in the network simulator NS2. We evaluated the performance of our schemes as listed in the table 1. We have taken SEMC where The result of time vs. average number of cluster members is depicted in fig.1 which shows the less members than the other two. Fig 2 in the graph is drawn for energy comparison between WCA, SEMC and

TWCA. Here TWCA consumes very lower energy when compared to other Protocols. The power can be saved up to 97.200 joules. When the time increases consumed energy decreases corresponding so that energy is indirectly proportional to the time. In these graph particularly in energy consumption it should be low if it is best protocol.

In Fig 3 for a transmission time of 200, number of cluster head is less in TWCA , which was not in the case of WCA and SEMC. The packets delivery ratio in a network is higher than other protocols. It is also fully directly proportional to the time. When time increases packet delivery ratio also increases correspondingly. Fig 5 shows a graph for packets delivery ratio after modification is shown below as, and it results TWCA is performing well than WCA and SEMC. The number of packets received in TWCA is higher when compared to WCA and SEMC.

Fig 4 shows a graph for throughput in network. When time increases number of packets received at receiver side also increases correspondingly. It is defined as the number of packets received at destination side at a particular time. The results show that TWCA is performing well than WCA and SEMC. In Fig 5 the number of cluster head is less than the TWCA and SEMC.

#### SIMULATION PARAMETERS

Number of Nodes	80
Size of the Network	1300 x1200
Speed of the Node	20 m/s
Transmission range	250m
Pause Time	10
Broadcast intervals	0.01
Number of members	5
Number of Clusters	16
Simulation time	200 sec

### AVERAGE NUMBER OF CLUSTER MEMBER

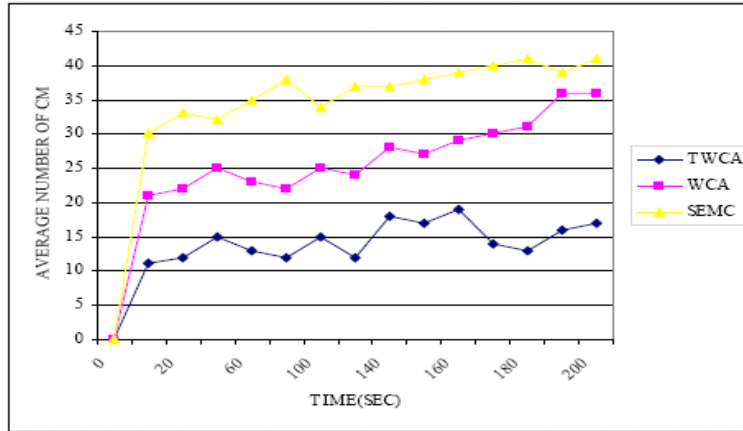


Fig. 1. Time vs Avg. Number of cluster member

### ENERGY

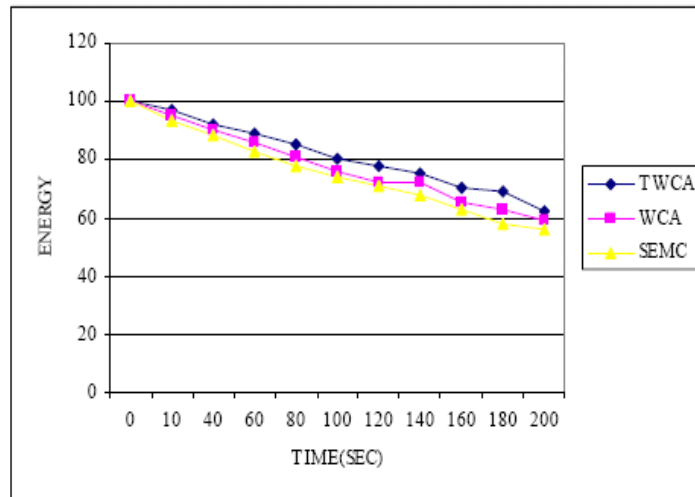


Fig . 2. Time vs Energy

### AVERAGE NUMBER OF CLUSTERHEAD

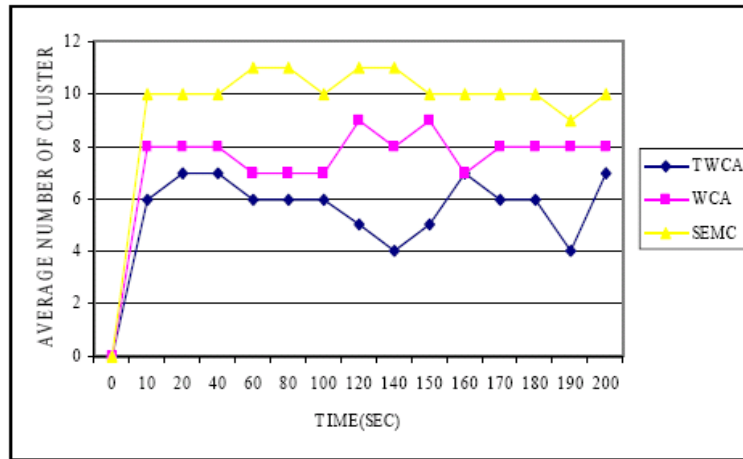


Fig 3. Time vs Avg. Number of Cluster

### THROUGHPUT

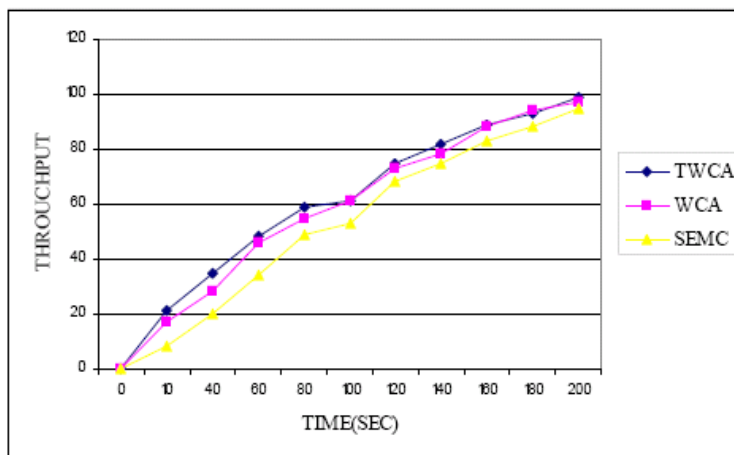


Fig 4 : Time Vs Throughput



### PACKET RECEIVED

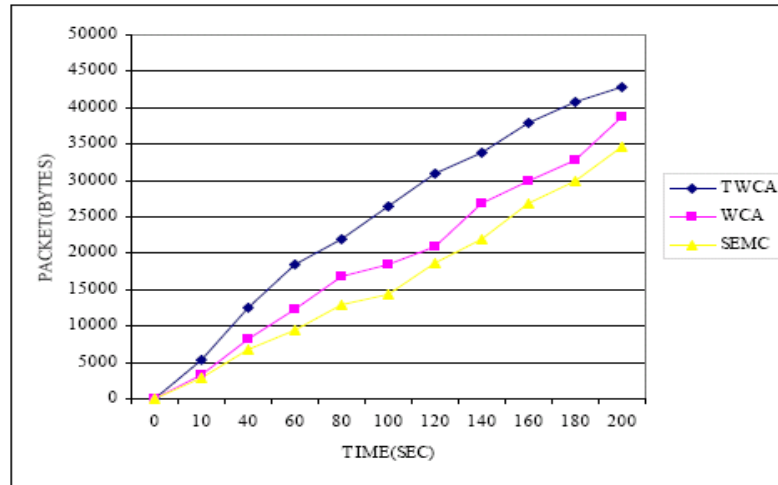


Fig 5: Time Vs Packet received

## 7. Conclusion and Future work

In this proposed TWCA (Trusted Weight Clustering Algorithm) we have optimized the WCA with a security concept based on trust. WCA is one such algorithm which can dynamically adapt itself with the ever changing topology of ad hoc networks. The proposed model elects the cluster head according to the weight as in WCA. Using the concept of Trust proposed in [25] the WCA was optimized and the result is compared with both WCA and SEMC [26] and the result shows that TWCA achieved significant performance compared to the other two algorithms in term of average number of cluster member, average number of cluster head, energy, throughput and packed received ratio. In future work, we plan to introduce a new trust model which can support more security concepts and we have a plan to evaluate TWCA in Large-sized mobile ad hoc networks in order to measure the performance.

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