MITIGATING INTERFERENCE TO GPS OPERATION USING VARIABLE FORGETTING FACTOR BASED RECURSIVE LEAST SQUARES ESTIMATION

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ABSTRACT

In this paper, an interference method based on signal processing is proposed. The approach is based on utilizing the maximum likelihood properties of the received signal. The approach is built on maximizing the probability of the desired data. The GPS data, which is constructed using Binary Phase Shift Keying (BPSK) modulation, is transmitted as "1's" and as "0's." carried on 1575.42MHz carrier called the L1 frequency. The statistics of the GPS data and interference are utilized in terms of their distribution and variance. The statistics are used to update (adaptively) the forgetting factor (Lambda) of the Recursive Least Squares (RLS) filter. The proposed method is called Maximum Likelihood Variable Forgetting Factor (ML VFF). The adaptive update takes on assigning lambda to the maximum of the probabilities of the symbols based on the statistics mentioned.

KEYWORDS

Global Positioning System GPS, Recursive Least Squares (RLS) algorithm, Forgetting Factor (λ) , interference, OTA carrier

1. INTRODUCTION

Interference, nowadays, is evident in many areas especially in wireless communications. This interference is paramount when the signal level of the victim receiver is very weak. The GPS receiver in smart phone mobile handset is such an example. Inside the smart phone, the GPS, with its weak received signal, is subjected to high levels of interference from the transmitters of other services, such as the over the air interface, that have high-transmitted powers.

Mobile handsets are compacted with a variety of services. Some of these services are dependent on carrier frequencies to relay the information (message). Some of these services are on the receiving end while others are both transmitting and receiving. An example of the former is the GPS service where there is only a GPS receiver in the mobile handset. An example of the latter is the over the air (OTA) interface services that follow a (3G) or (4G) standard specifications; an example of which are the (GSM) and (WCDMA OTA) services. All of these services co exist inside the mobile handset within a close proximity of one another to the point where there is not enough power (path loss of (OTA) transmitted power) isolation between them. Another issue is the close proximity in frequency spectrum between some of the bands of the (OTA) transmitters to that of the GPS receiver band. Therefore, there are spatial issues as well as spectral issues the GPS service has to suffer from. In addition to that, the weak GPS signal that arrives at the GPS receiver is of greater magnitudes lower than that of the (OTA) transmitted power.

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The above leads to the (OTA) service interfering with the GPS service. The interference could be in the form of disabling the front end, corrupting the demodulated data and therefore high symbol error rate, or both. The conclusion is lack of GPS coordinates or erroneous ones.

Adaptive filtering is used to mitigate the effect of interference and multipath occurring to the desired signal. It is divided into two types; linear and non-linear. Recursive Least Squares (RLS) is one of the adaptive linear filtering methods that rely on previous received data to achieve the best estimate.

In this paper, an adaptive RLS based on maximum likelihood variable forgetting factor ML VFF is employed to mitigate the effect of interference. The paper is organized as follows: section II goes over some of the theory, background and derivation of the VFF RLS in terms of non adaptive and adaptive methods. First, the non adaptive method is covered and it is called fixed VFF. Next, the adaptive VFF, which is also called gradient, based adaptive VFF. Then, the low complexity VFF is covered. Section 2 also features the proposed algorithm, which is the ML VFF. Section 3 goes over the results and lastly section 4 discusses the conclusion.

2. MAXIMUM LIKELIHOOD DECISION RLS (ML RLS)

2.1. RLS Algorithm Based Fixed Variable Forgetting Factor (RLS fixed VFF)

Recursive Least Squares (RLS) algorithm estimates two training sequences of data d(n) the desired sequence and u(n) the observed sequence $\{d(n), u(n)\}_{i=0}^{n-1}[1]$. The estimator tries to update the filter coefficients (w(n)) by minimizing the error function, (ε) . The minimization procedure takes on the form of the minimization in the mean squares error (MSE) sense. Given the above parameters and, as shown in Figure 1 below,

$$y(n) = u^{T}(n)w(n) = \sum_{n=0}^{i-1} w(k)u(n-k)$$
(1)

Where T denotes the matrix transpose operation, i is the filter finite length implying it is a finite impulse response (FIR) filter and k refers to a constant value. The error function ε is

$$\varepsilon(n) = d(n) - y(n) \tag{2}$$

$$MSE = \sum |\varepsilon|^2 \tag{3}$$

Therefore, the objective is to minimize the MSE





Figure 1. Parameters of Recursive Least Squares (RLS) adaptive filter

If the filter coefficients w(n) are expressed in matrix form at time *n* as [2]

$$w_{M}(n) = \begin{bmatrix} w(0,n) \\ w(1,n) \\ w(2,n) \\ \vdots \\ w(M-1,n) \end{bmatrix}$$
(4)

and the input *u*(*n*) in matrix form

$$u_{M}(n) = \begin{bmatrix} u(n) \\ u(n-1) \\ u(n-2) \\ \vdots \\ u(n-M+1) \end{bmatrix}$$
(5)

By associating the similarity between correlation form and vector/matrix form [2], then, the error function, ε in (2) becomes

$$\boldsymbol{\varepsilon}(n) = \boldsymbol{d}(n) - \boldsymbol{w}^{T}(n)\boldsymbol{u}(n) \tag{6}$$

We introduce a weighting factor to equation (3) above in the form [3]

$$MSE(n) = \sum_{i=1}^{n} \beta(n, i) |\varepsilon(n)|^2$$
(7)

Where, $0 < \beta(n, i) \le 1$, n= 1, 2... i.

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The purpose of this weighting factor is to track the statistical variation of the data and "forget" the distant past [3]. It is, most commonly, called the forgetting factor. The most commonly used forgetting factor is the exponential one such that; $\beta(n, i) = \lambda^{n-i}$. Based on this, equation (7) becomes;

$$MSE(n) = \lambda^n \sum_{i=1}^n \frac{|\varepsilon(n)|^2}{\lambda^i}$$
(8)

The exponential forgetting factor (λ) is a weighting factor intended to discard the data from distant past. (λ) is also a measure of memory where $(\lambda = 1)$, indicates infinite memory. Since

 (λ) tries to track the statistical variations of the observed data [3], it would be instructive to take into account the probability distribution of the desired data as an updating parameter. Since the GPS data are non-stationary random process, the adaptation and tuning of the estimation process is carried out by tracking the statistical properties of the GPS data and interference.

If we denote the autocorrelation matrix on the input as U(n) such that

$$\boldsymbol{U}_{\boldsymbol{M}}(n) = \sum_{i=1}^{n} \lambda^{n-i} \boldsymbol{u}^{*}{}_{\boldsymbol{M}}(n) \boldsymbol{u}^{T}{}_{\boldsymbol{M}}(n)$$
(9)

The cross correlation between the input sequence and the desired sequence as C(n) such that

$$\boldsymbol{\mathcal{C}}(n) = \sum_{i=1}^{n} \lambda^{n-i} \, \boldsymbol{d}^*(n) \boldsymbol{u}^T(n) \tag{10}$$

In this case, the optimum filter coefficients are found using

$$\boldsymbol{w}_{\boldsymbol{M}}(n) = \boldsymbol{U}_{\boldsymbol{M}}^{-1}(n)\boldsymbol{\mathcal{C}}(n) \tag{11}$$

Using the matrix inversion Lemma: $A^{-1} = B - BC(1D + CHBC)^{-1}C^{H}B$. where $A = U_{M}(n)$, $B^{-1} = \lambda U_{M}(n-1)$ C = u(n) and D = 1

The inverse correlation matrix, $U_M^{-1}(n)$, becomes

$$\boldsymbol{P}(\boldsymbol{n}) = \lambda^{-1} \boldsymbol{P}(n-1) - \frac{\lambda^{-2} \boldsymbol{P}_{M}^{-1}(n-1) \boldsymbol{u}_{M}(n) \boldsymbol{u}^{H}_{M}(n) \boldsymbol{P}(n-1)}{1 + \lambda^{-1} \boldsymbol{u}_{M}(n) \boldsymbol{u}^{H}_{M}(n) \boldsymbol{P}(n-1)}$$
(12)

Where we have used P(n) in place of $U_M^{-1}(n)$. Let

$$k(n) = \frac{\lambda^{-1} P_M^{-1}(n-1) u_M(n)}{1 + \lambda^{-1} u_M(n) u^H_M(n) P(n-1)}$$
(13)

Then,

$$\boldsymbol{P}(n) = \lambda^{-1} [\boldsymbol{P}(n-1) - \boldsymbol{k}(n) \boldsymbol{u}^{H}{}_{M}(n) \boldsymbol{P}(n-1)] = \lambda^{-1} \boldsymbol{P}(n-1) [\boldsymbol{1} - \boldsymbol{k}(n) \boldsymbol{u}^{H}{}_{M}(n)]$$
(14)

which leads to
$$\boldsymbol{k}(\boldsymbol{n}) = \lambda^{-1} \boldsymbol{P}(\boldsymbol{n}-1) \boldsymbol{u}_{M}(\boldsymbol{n}) - \lambda^{-1} \boldsymbol{k}(\boldsymbol{n}) \boldsymbol{u}^{H}{}_{M}(\boldsymbol{n}) \boldsymbol{P}(\boldsymbol{n}-1) \boldsymbol{u}_{M}(\boldsymbol{n})$$
 (15)

$$\boldsymbol{k}(n) = \lambda^{-1} \boldsymbol{P}(n-1) \boldsymbol{u}_M(n) [1 - \boldsymbol{k}(n) \boldsymbol{u}^H{}_M(n)] = \boldsymbol{P}(n) \boldsymbol{u}_M(n)$$
(16)

similar to P(n);

$$\boldsymbol{\mathcal{C}}(\boldsymbol{n}) = \lambda \boldsymbol{\mathcal{C}}(\boldsymbol{n} - \boldsymbol{1}) + \boldsymbol{d}^*(\boldsymbol{n}) \boldsymbol{u}^T(\boldsymbol{n})$$
(17)

With $w_M(n) = P(n)C(n)$, the updated filter coefficients become;

$$w_M(n) = w_M(n-1)[1 - k(n)u^H{}_M(n)] + k(n)d^*(n)$$
(18)

With $w_M(n-1) = P(n-1)C(n-1)$, (18) becomes,

$$w_M(n) = w_M(n-1)[1 - k(n)u^H{}_M(n)] + k(n)d^*(n)$$
(19)

$$\boldsymbol{w}_{M}(n) = \boldsymbol{w}_{M}(n-1) - \boldsymbol{k}(\boldsymbol{n})[\boldsymbol{w}_{M}(n-1)\boldsymbol{u}^{H}{}_{M}(n) - \boldsymbol{d}^{*}(n)]$$
(20)

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Since $\boldsymbol{w}_M(n-1)\boldsymbol{u}^H{}_M(n)$ is also equal to $\boldsymbol{\varepsilon}(\boldsymbol{n})$, then

$$\boldsymbol{w}_{M}(n) = \boldsymbol{w}_{M}(n-1) - \boldsymbol{k}(n)\boldsymbol{\varepsilon}(n)$$
⁽²¹⁾

The residual MSE becomes,

$$MSE = \lambda w^{T}(n)^{n} \sum_{l=1}^{n} \frac{|d(n) - w_{M}^{H}(n) \mathcal{C}_{M}^{*}(n)|^{2}}{\lambda^{n}}$$
(22)

2.2. RLS Algorithm Based Adaptive Variable Forgetting Factor (RLS adaptive VFF)

Before explaining how to make variable forgetting factor adjust automatically in the RLS adaptive algorithm, we first describe the time-averaged cost function as

$$JLs(n) = \sum_{i=1}^{n} \lambda^{i-n} |b_k(n) - w_k^H(n)r(n)|^2$$
(23)

By using the cost function *JLs* (*n*) with respect to $w_k^*(n)$, this leads to having the adaptive RLS algorithm as shown in [4]:

$$W_k(n) = W_k(n-1) + \mathbf{k}(n) \, \boldsymbol{e}^*(n) \tag{24}$$

Where,
$$\mathbf{k}(n) = \frac{\mathbf{R}^{-1}(n-1)\mathbf{r}(n)}{\lambda + \mathbf{r}^{\mathrm{H}}(n) \, \mathbf{R}^{-1}(n-1)\mathbf{r}(n)}$$
 (25)

and

$$\mathbf{e}(n) = \mathbf{b}_k(n) - w_k^H(n-1)\mathbf{r}(\mathbf{n})$$
(26)

The estimated value $\mathbf{R}^{-1}(n-1)$ is update with the following equation:

$$\mathbf{R}^{-1}(n) = \lambda^{-1} \mathbf{R}^{-1}(n-1) - \lambda^{-1} \mathbf{k}(n) \mathbf{r}^{\mathrm{H}}(n) \mathbf{R}^{-1}(n-1)$$
(27)

By estimating the initial value of $W_k(0)$ and $\mathbf{R}^{-1}(0)$ the adaptive algorithm begins its work with the training mode, then it switches to the decision directed mode by implementing by using equations (24) - (27) [5].

The variable Forgetting Factor λ in adaptive RLS algorithm adjusts automatically by using the update equation for $\lambda(n)$ [6] the same way as the update equation of filter coefficients $W_k(n)$ such as:

$$\lambda(n) = \left[\lambda(n-1) + \mu \Re \left[\frac{\partial w_k^H(n-1)}{\partial \lambda} r(n) e^*(n)\right]\right] + \lambda - \lambda$$
(28)

Where, $[-\lambda, +\lambda]$ represents the limit range of Forgetting Factor (λ) and μ represents the step size. A new quantity is introduced in the equation, which is $\frac{\partial W_k(n)}{\partial \lambda}$ [5], it is described by:

$$\frac{\partial W_k(n)}{\partial \lambda} = \left(\mathbf{I} - \mathbf{k}(n)\mathbf{r}^{\mathrm{H}}(n)\right)\frac{\partial W_k(n-1)}{\partial \lambda} + \frac{\partial \mathbf{R}^{-1}(n)}{\partial \lambda} \mathbf{r}(n)\mathbf{e}^*(n)$$
(29)

Where: $\frac{\partial R^{-1}(n)}{\partial \lambda}$ is updated by :

$$\frac{\partial \mathbf{R}^{-1}(n)}{\partial \lambda} = \lambda^{-1}(n) \left(\mathbf{I} - \mathbf{k}(n) \mathbf{r}^{\mathrm{H}}(n) \right) \frac{\partial \mathbf{R}^{-1}(n-1)}{\partial \lambda} \left(\mathbf{I} - (n) \mathbf{k}^{\mathrm{H}}(n) \right) + \lambda^{-1}(n) \mathbf{k}(n) \mathbf{k}^{\mathrm{H}}(n) - \lambda^{-1}(n) \mathbf{R}^{-1}(n)$$
(30)

Equations (24)-(30) give the implementation of the adaptive variable Forgetting Factor $\lambda(n)$ in (RLS) adaptive algorithm.

2.3. RLS Algorithm Based on Low Complexity Variable Forgetting Factor (RLS Low Complexity VFF)

In [5] a proposed algorithm to adjust the low complexity of Forgetting Factor (λ) was presented by the following equation:

$$\lambda(n) = \left[\frac{1}{1+\gamma(n)}\right] + \lambda$$
(31)

Where $\gamma(n)$ represents a new component updated by:

$$\gamma(n) = \delta_1 \gamma(n-1) + \delta_2 \rho^2(n) \tag{32}$$

Where $0 < \delta_1 < 1, \delta_2 > 0, \rho(n)$ is the time average estimate given by:

$$\rho(n) = \delta_3 \rho(n-1) + (I - \delta_3) |b\kappa(n-1) - w_k^H(n-1)r(n-1)| * |b_k(n) - w_k^H(n)r(n)|$$
(33)

Where $0 < \delta_3 < 1$, δ_3 controls the time average estimate and it is close to (1). The update equations (31) – (33) that implement the proposed algorithm estimates the time average of the correlation between $|b_k(n-1)w_k^H(n-1)\mathbf{r}(n-1)|$ and $|b_k(n) - w_k^H(n)\mathbf{r}(n)|$ which represents the error between the desired signal and the filter output signal. Increasing the amount of error correlation estimate $\rho^2(n)$, increases $\gamma(n)$ and reduces the variable forgetting factor (λ); all of these make tracking faster [5].

2.4. Proposed Maximum Likelihood Based Variable Forgetting Factor (ML VFF)

Since λ tracks the statistical variations of the received data. The probability is based on the noise variance and how far the received data from their nominal values (1 or -1 for 0). Then, λ (n) would take on the highest probability for which the probability of the received data is the highest since λ represents a weight. The probability follows the conditional Gaussian probability density function in which we estimate the probability of a symbol was received given the other symbol was sent. This depends on the power of the interference, in other words, it depends on the interference variance, σ^2 . Since the GPS modulation is (BPSK), we ultimately need to decide the noise free GPS data sent was a "1" or a "-1" for a "0." Then,

$$\lambda(n) = \Pr(\boldsymbol{u}(n) = -1) \leq \lambda(n) = \Pr(\boldsymbol{u}(n) = 1)$$
(35)

Where,
$$\Pr(u(n) = -1) = e^{-\frac{(u(n)+1)^2}{2\sigma^2}}$$
 (36)

and

$$\Pr(u(n) = 1) = e^{-\frac{(u(n)-1)^2}{2\sigma^2}}$$
(37)

Equations (35)-(37) keep track of the statistical variations of both the GPS data and the interference. In this case the Kalman gain vector in equation (16) becomes

$$\boldsymbol{k}(n) = \frac{1}{e^{-\frac{(\boldsymbol{u}(n)+1)^2}{2\sigma^2}}} \boldsymbol{P}(n-1) \boldsymbol{u}_{\boldsymbol{M}}(n) [1-\boldsymbol{k}(n) \boldsymbol{u}^{\boldsymbol{H}}{}_{\boldsymbol{M}}(n)] = \boldsymbol{P}(n) \boldsymbol{u}_{\boldsymbol{M}}(n)$$
(38)

if the detected symbol is "-1",

$$\boldsymbol{k}(n) = \frac{1}{e^{\frac{(u(n)-1)^2}{2\sigma^2}}} \boldsymbol{P}(n-1) \boldsymbol{u}_{\boldsymbol{M}}(n) [1 - \boldsymbol{k}(n) \boldsymbol{u}^{\boldsymbol{H}}{}_{\boldsymbol{M}}(n)] = \boldsymbol{P}(n) \boldsymbol{u}_{\boldsymbol{M}}(n)$$
(39)

if the detected symbol is "1". The residual MSE in equation (22) becomes:

$$MSE = e^{-\frac{(u(n)+1)^2}{2\sigma^2}} w^T(n)^n \sum_{l=1}^n \frac{|d(n) - w_M^H(l)C_M^*(n)|^2}{e^{-\frac{(u(n)+1)^{2l}}{2\sigma^2}}}$$
(40)

If the detected symbol is "-1",

$$MSE = e^{-\frac{(u(n)-1)^2}{2\sigma^2}} w^T(n)^n \sum_{l=1}^n \frac{|d(n) - w_M^H(l) C_M^*(l)|^2}{e^{-\frac{(u(n)-1)^{2l}}{2\sigma^2}}}$$
(41)

if the detected symbol is "1."

3. RESULTS

Results were obtained for the signal to noise ratio of select satellites to show the improvements made by using the statistical decision theory based variable forgetting factor, λ , for a certain interferer level. Figure 2 Shows a summary and comparison of the results of the four cases of (RLS) algorithm based on variable forgetting factor λ (fixed, adaptive, low complexity, ML). The value of λ must be in range $0 < \lambda \leq 1$. In this paper the value of λ being used is 1 for the fixed VFF case. The results are shown in terms of the S/N ratio vs. satellite Space Vehicle Numbers (SVNs) 3, 6, 9, 15, 18, 21, 22, and 26. The reason these satellites were selected is their signal levels represent a detected signal based on some threshold. This threshold is determined by the statistics of the residaul noise variance. While three of these cases show close results, the (low complexity VFF) has the definite inferiority. Table I, shows another summary. This time is in terms of the average of the S/N for each case.



Figure 2. S/N vs. Satellite SVN for a select number of satellites showing improvements in Signal to noise ratio in dB using RLS algorithm based on all cases of variable forgetting factor, λ, for a certain interferer level

| Tabl | e I. | Comparison | Between All | Cases of | RLS Algorithm | with Average SNR | t in dB |
|------|------|------------|-------------|----------|---------------|------------------|---------|
|------|------|------------|-------------|----------|---------------|------------------|---------|

| RLS algorithm cases based | Average SNR |
|---------------------------|-------------|
| on VFF | (dB) |
| Fixed VFF | 7.83 |
| Adaptive VFF | 7.91 |
| Low Complexity VFF | 5.56 |
| ML VFF | 8.09 |

In this paper, the performance of four cases of (RLS) algorithms based on variable forgetting factor, λ , with the same interference power was presented. In the case of (RLS adaptive VFF) the initial value of $\lambda = 0.998$, the step size $\mu = 10^{-4}$ and the bounds of λ in equation (28) are $-\lambda = 0.995$ and $+\lambda = 0.99998$, the initial value of $\frac{\partial W_k(0)}{\partial \lambda} = 0$, and $\frac{\partial R^{-1}(0)}{\partial \lambda} = \mathbf{I}$ (identity matrix). For the RLS low complexity VFF case, the range of λ is $-\lambda = 0.998$, $+\lambda = 0.99998$, $\delta_1 = 0.99$, $\delta_2 = 0.0004$, $\delta_3 = 1$, the initial value of $\gamma(0) = 0$.

Figures 3and 4 show the MSE performance of the four cases. These figures show that the RLS ML VFF has the edge over the other three cases.

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Figure 3. Analytical MSE for the RLS algorithm based on fixed, adaptive, low complexity and ML VFF.



Figure 4.Analytical MSE for the RLS algorithm based on Fixed, Adaptive, Low Complexity and ML VFF.

4. CONCLUSION

A novel algorithm to combat interference to GPS has been proposed. This algorithm allows the GPS receiver to operate with other Smartphone services, simultaneously, without degrading or compromising performance. This algorithm is based on utilizing the tuning of the forgetting factor of the RLS estimation versus time. The tuning is based on assigning the time variable forgetting factor to the maximum likelihood probabilities of the corrupted GPS received signal. The results show this novel algorithm is both superior to and with less complexity than other algorithms discussed in this paper. This is evident from both figures 2 and 4 and Table I.

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