

# ANALYSIS AND EVOLUTION OF SHA-1 ALGORITHM - ANALYTICAL TECHNIQUE

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## ABSTRACT

*A 160-bit (20-byte) hash value, sometimes called a message digest, is generated using the SHA-1 (Secure Hash Algorithm 1) hash function in cryptography. This value is commonly represented as 40 hexadecimal digits. It is a Federal Information Processing Standard in the United States and was developed by the National Security Agency. Although it has been cryptographically cracked, the technique is still in widespread usage. In this work, we conduct a detailed and practical analysis of the SHA-1 algorithm's theoretical elements and show how they have been implemented through the use of several different hash configurations.*

## KEYWORDS

*Cryptography, SHA-1, Message digest, Data integrity, Digital signature, National security agency*

## 1. INTRODUCTION

In computing, a hash function is a procedure that accepts an input of variable length and returns an output of fixed length, often called a "fingerprint." The index into a "HASHTABLE" is a common application of such a function. Cryptographic hash functions are ideal for use in digital signature schemes and message integrity verification because of their extra features. A public key  $k_p$  and a secret key  $k_s$  are used in conjunction with two functions,  $\text{Sign}(M, k_s)$ , which generates a signature  $S$ , and  $\text{Verify}(M, S, k_p)$ , which returns a BOOLEAN indicating whether or not the given  $S$  is a valid signature for message  $M$ .  $\text{Sign}(M, \text{Sign}(M, k_s), k_p) = \text{true}$  for any given key pair  $(k_s, k_p)$  is a necessary condition for any function to satisfy [1-7]. Conversely, it should be unattainable to fabricate a counterfeit signature. Two sorts of forgeries can be differentiated: Universal forgeries and Existential forgeries [8-19]. In the first scenario, the attacker uses the public key  $k_p$  to generate a valid  $M, S$  pair. The attacker has no control over the message being computed; as a result,  $M$  is often generated at random. The attacker generates a valid signature  $S$  from the provided  $M$  and  $k_p$  to establish a universal fake. Such a signature can be placed using a public-private key cryptosystem, such as RSA [20-26]. Here, the private key pair  $(n, d)$  is used to sign the message, while the public key pair  $(n, e)$  is used to authenticate the signature. Calculating the private part of the RSA key scheme efficiently enough to pull off a universal forgery is thought to be impossible. Finding an existential forgery, on the other hand, is a breeze: for any arbitrary  $S$ , we can easily determine the matching message  $M$  by solving  $M = S \cdot e \pmod n$ . A further problem is that RSA can only sign messages up to a certain length; a simple but poor workaround would be to split the message up into blocks and sign them individually. A new message with a valid signature can be created, but an attacker can now rearrange the blocks to do so. In conclusion, the RSA method is somewhat sluggish. These issues may be fixed by using cryptographic hash functions. Such a hash function  $H$ , as was previously indicated, accepts a

message of variable length as input and outputs a message digest  $D$  of defined length. A communication's digest is now signed instead of the original message itself. It is necessary to identify message  $M$ , given  $D$ , such that  $H(M) = D$  in order to establish an existential forgery. As shown in Figure 1 [8, 27-31], the SHA-1 algorithm's block diagram.

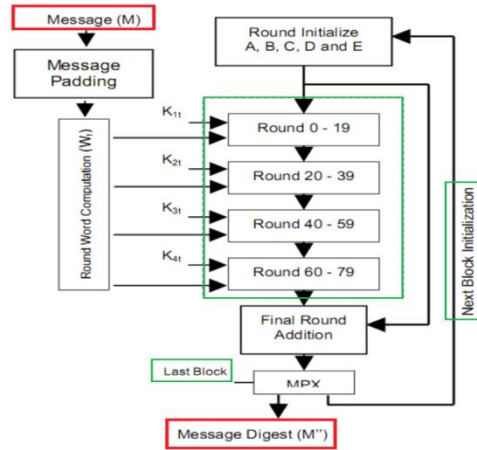


Figure 1. Block diagram of SHA-1 algorithm

## 2. SHA-1 PROCESSES – ANALYTICAL EXAMPLE

The purpose of this section is to explain the SHA-1 algorithm and its relationship to SHA-0 and SHA-2. Two distinct phases are discernible in each method, with the first being message expansion, and the second being a state update transformation that is repeated for a certain number of times (80 in SHA-1). We'll be utilizing the "and" operator, which performs a bitwise left-to-right shift, and the "and" operator, which performs a bitwise left-to-right rotation, in the next sections [32-34]. Messages up to 264 - 1 bit in length can be fed into SHA-1, and the output is a 160-bit message digest. The input is split into 512-bit chunks and padded using the following method. After appending a 1, followed by zero padding until bit 448, the length of the message is placed in the final 64 bits of the message with the most significant bits zero-padded. A sample message and the same message with some zeros tacked to the end might collide if a 1 weren't appended first [24, 35-37]. The sections that follow will elaborate on these aspects.

### 2.1. Encoding

Suppose we are using the SHA-1 algorithm to encode the word "Security". The binary representation of the word, acquired from the code as depicted in Figure 2, is indicated in Table 1. The encoded message in binary is shown in Figure 3.

Table 1. Binary encoding for messages

Letter	ASCII	Binary
S	83	01010011
e	101	01100101
c	99	01100011
u	117	01110101
r	114	01110010
i	105	01101001
t	116	01110100
y	121	01111001

```

1 # Input text
2 text = "Security"
3
4 # Convert text to a list of ASCII values
5 ascii_values = [ord(char) for char in text]
6
7 # Convert each ASCII value to binary representation
8 binary_representations = [bin(value)[2:] for value in ascii_values]
9
10 # Join binary representations back into a string
11 binary_text = " ".join(binary_representations)
12
13 print(f"Text: {text}")
14 print("ASCII Values:", ascii_values)
15 print("Binary Representation:", binary_text)

```

Figure2. Message to binary sequence – Code

0101001101100101011000110111010101110010011010010111010001111001

Figure3. Binary encoded message

### 2.2. Padding

The following approach is used to pad the input before processing it in chunks of 512 bits. After appending a 1, followed by zero padding until bit 448, the length of the message is placed in the final 64 bits of the message with the most significant bits zero-padded. The length of our message is 64, therefore we add 383 zeroes to the end to make 484 and store the message length in the final 64 bits, as illustrated in Figure 4.

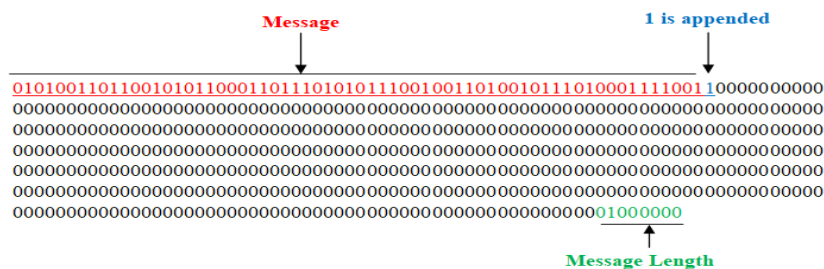


Figure4. "Chunk" 0: 512-bits in size

### 2.3. Splitting

To illustrate, in Table 2 we see chunk 0 being divided into 16 words, each of which is 32 bits in size.

Table 2. Split words

w [0]	01010011011001010110001101110101	w [8]	00000000000000000000000000000000
w [1]	01110010011010010111010001111001	w [9]	00000000000000000000000000000000
w [2]	10000000000000000000000000000000	w [10]	00000000000000000000000000000000
w [3]	00000000000000000000000000000000	w [11]	00000000000000000000000000000000
w [4]	00000000000000000000000000000000	w [12]	00000000000000000000000000000000
w [5]	00000000000000000000000000000000	w [13]	00000000000000000000000000000000
w [6]	00000000000000000000000000000000	w [14]	00000000000000000000000000000000
w [7]	00000000000000000000000000000000	w [15]	00000000000000000000000001000000

## 2.4. Extending

Utilize mathematical techniques based on Figure 5 and Figure 6 to elongate words into a total of eighty words.

```

1- for i in range(16, 80):
2   w[i] = w[i - 3] ^ w[i - 8] ^ w[i - 14] ^ w[i - 16]
3

```

Figure 5. Procedure expansion Code

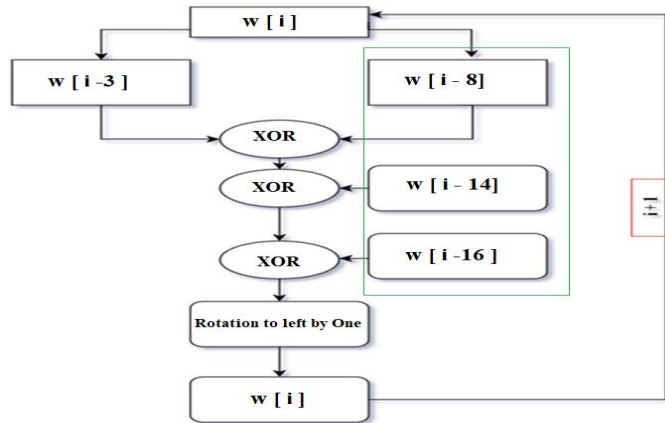


Figure6. Block diagram of the expansion procedures

For the sake of clarity, we've isolated the word number 16 in its entirety here:

$$\begin{aligned}
 w[16] &= w[16-3] \text{ XOR } w[16-8] \text{ XOR } w[16-14] \text{ XOR } w[16-16] \\
 w[13] \text{ XOR } w[8] &= \\
 00000000000000000000000000000000 \text{ XOR } 00000000000000000000000000000000 \\
 &= 00000000000000000000000000000000
 \end{aligned}$$

$$\begin{aligned}
 (w[13] \text{ XOR } w[8]) \text{ XOR } w[2] &= \\
 00000000000000000000000000000000 \text{ XOR } 10000000000000000000000000000000 \\
 &= 10000000000000000000000000000000
 \end{aligned}$$

$$\begin{aligned}
 ((w[13] \text{ XOR } w[8]) \text{ XOR } w[2]) \text{ XOR } w[0] &= 10000000000000000000000000000000 \text{ XOR} \\
 01010011011001010110001101110101 \\
 &= 11010011011001010110001101110101
 \end{aligned}$$

$$\begin{aligned}
 \text{Left rotate by one} &= 1010011011001010110001101110101011 \\
 w[16] &= 1010011011001010110001101110101011
 \end{aligned}$$

Table 3 displays the 64 words formed after we iterated the techniques described above.

Table 3. Generated words

w [16]	10100110110010101100011011101011	w [49]	01100010011000001000101001110111
w [17]	11100100110100101110100011110010	w [50]	11110010001001001110101001101001
w [18]	00000000000000000000000000000001	w [51]	10000110011111101011100101011011
w [19]	01001101100101011000110111010111	w [52]	01000011100100011010000110101001
w [20]	11001001101001011101000111100101	w [53]	01100001011011101000000010000000
w [21]	00000000000000000000000000000010	w [54]	01110001000000110010000000011010
w [22]	10011011001010110001101110101110	w [55]	01011110111100001010000010001111
w [23]	10010011010010111010001101001011	w [56]	10111110001101110101111111001100
w [24]	01001101100101011000111111010011	w [57]	00000011011100010011110011111011
w [25]	11111111111100111110011010111000	w [58]	10001011111110011111010000100110
w [26]	00100110100101110100011110010101	w [59]	11000110100000011001110110110100
w [27]	0000000000000000000000000000001000	w [60]	00010001011111010111111101010100
w [28]	01101100101011000110111010111010	w [61]	11010010011101110011100000000101
w [29]	01001101001011101000110110101110	w [62]	10101000001000111011100001101101
w [30]	01111011110000111011001010011010	w [63]	00100111110110000111100001001100
w [31]	00110110011010100100101010000110	w [64]	11000001011101001010111100110101
w [32]	01001100111000111000100000101111	w [65]	10011110100110010110111101110100
w [33]	01011010111011100110001000001110	w [66]	00111011001010011000111101010100
w [34]	10110010101100011011100011101111	w [67]	11000001110010100001011010110101
w [35]	00000010111011000000000111100100	w [68]	01111010111011010010001100100111
w [36]	11001001100110011000110111111110	w [69]	10101101100000010010111010111101
w [37]	11011001101010010010111000010000	w [70]	01001101101110111010001000011101
w [38]	01011111001000100100111000000111	w [71]	00000001011010011000111000111110
w [39]	00100110100101110000010100010111	w [72]	10110010011101100101010011000100
w [40]	11111100100100001101110011110011	w [73]	00101101101001001101100001001100
w [41]	11110100011111111001110101110011	w [74]	01000001100010010001010000110001
w [42]	10111100001110110010100110101111	w [75]	11001110100101011100111110000000
w [43]	01100110101001001010100101100011	w [76]	11011100001011100111100010100101
w [44]	01010101000100111001100101011010	w [77]	11101011110110001000010110011010
w [45]	00111101101011011000000100101110	w [78]	10111010010111111111011111111111
w [46]	00011101010011011011101110100010	w [79]	10010001110111001000001001000001
w [47]	00111110000000010110100110001010	NULL	NULL
w [48]	01111110110111101101101000111010	NULL	NULL

### 2.5. Compression Function and Constants

The terms from Tables 2 and 3 were analyzed, and the results were then organized into four categories (Function1, Function2, Function3, and Function4) as shown in Table 4. SHA-1 employs five 32-bit variables (A, B, C, D, and E) as the initial hash values as shown in Table 5. These primary hash values come from the decimal parts of the square roots of prime numbers and are used as constants.

Table 4. Words categories – Based Functions

Function 1		Function 2	
w [0]	01010011011001010110001101110101	w [20]	11001001101001011101000111100101
w [1]	01110010011010010111010001111001	w [21]	00000000000000000000000010000010
w [2]	10000000000000000000000000000000	w [22]	10011011001010110001101110101110
w [3]	00000000000000000000000000000000	w [23]	10010011010010111010001101001011
w [4]	00000000000000000000000000000000	w [24]	01001101100101011000111111010011
w [5]	00000000000000000000000000000000	w [25]	11111111111100111110011010111000
w [6]	00000000000000000000000000000000	w [26]	00100110100101110100011110010101
w [7]	00000000000000000000000000000000	w [27]	0000000000000000000000001000001000
w [8]	00000000000000000000000000000000	w [28]	01101100101011000110111010111010
w [9]	00000000000000000000000000000000	w [29]	01001101001011101000110110101110
w [10]	00000000000000000000000000000000	w [30]	01111011110000111011001010011010
w [11]	00000000000000000000000000000000	w [31]	00110110011010100100101010000110
w [12]	00000000000000000000000000000000	w [32]	01001100111000111000100000101111
w [13]	00000000000000000000000000000000	w [33]	01011010111011100110001000001110
w [14]	00000000000000000000000000000000	w [34]	10110010101100011011100011101111
w [15]	00000000000000000000000001000000	w [35]	00000010111011000000000111100100
w [16]	10100110110010101100011011101011	w [36]	11001001100110011000110111111110
w [17]	11100100110100101110100011110010	w [37]	11011001101010010010111000010000
w [18]	000000000000000000000000010000001	w [38]	01011111001000100100111000000111
w [19]	01001101100101011000110111010111	w [39]	00100110100101110000010100010111
Function 3		Function 4	
w [40]	11111100100100001101110011110011	w [60]	00010001011111010111111101010100
w [41]	11110100011111111001110101110011	w [61]	11010010011101110011100000000101
w [42]	10111100001110110010100110101111	w [62]	10101000001000111011100001101101
w [43]	01100110101001001010100101100011	w [63]	00100111110110000111100001001100
w [44]	01010101000100111001100101011010	w [64]	11000001011101001010111100110101
w [45]	00111101101011011000000100101110	w [65]	10011110100110010110111101110100
w [46]	00011101010011011011101110100010	w [66]	00111011001010011000111101010100
w [47]	0011111000000010110100110001010	w [67]	11000001110010100001011010110101
w [48]	01111110110111101101101000111010	w [68]	01111010111011010010001100100111
w [49]	01100010011000001000101001110111	w [69]	10101101100000010010111010111101
w [50]	11110010001001001110101001101001	w [70]	01001101101110111010001000011101
w [51]	10000110011111101011100101011011	w [71]	00000001011010011000111000111110
w [52]	01000011100100011010000110101001	w [72]	10110010011101100101010011000100
w [53]	0110000101101110100000010000000	w [73]	00101101101001001101100001001100
w [54]	0111000100000011001000000011010	w [74]	01000001100010010001010000110001
w [55]	01011110111100001010000010001111	w [75]	11001110100101011100111110000000
w [56]	10111110001101110101111111001100	w [76]	11011100001011100111100010100101
w [57]	00000011011100010011110011111011	w [77]	11101011110110001000010110011010
w [58]	1000101111110011111010000100110	w [78]	10111010010111111111011111111111
w [59]	11000110100000011001110110110100	w [79]	10010001110111001000001001000001

Table 5. Words categories

h <sub>0</sub>	01100111010001010010001100000001
h <sub>1</sub>	11101111110011011010101110001001
h <sub>2</sub>	10011000101110101101110011111110
h <sub>3</sub>	00010000001100100101010001110110
h <sub>4</sub>	11000011110100101110000111110000

Each 512-bit block is compressed using SHA-1's compression algorithm. There are a total of 80 iterations in the compression process, each of which operates on a single 32-bit word of the message's schedule. Figure 7 depicts the actions that must be carried out for each round.

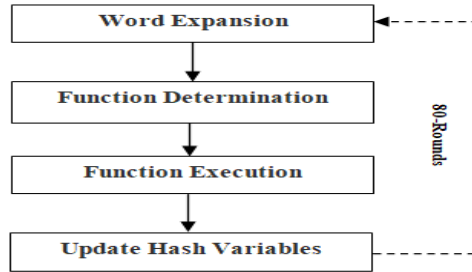


Figure 7. Compression algorithm

A logical operation is chosen from Function-1, Function-2, Function-3, or Function-4 depending on the rounded value as illustrated in Table 6. Then the selected function is applied to the current 32-bit word, together with additional variables and constants, utilizing bitwise AND, OR, XOR, and NOT operations. Finally, the result of the logical operation and the current word are used to modify the five hash variables (A, B, C, D, and E). The SHA-1 round operation is illustrated in Figure 8 [38-40]. To clarify, in this paper we will provide a thorough explanation of the first element of the word, denoted as word [0], in the subsequent steps (Algorithm-1):

Table 6. Function determination

<p><b>Function-1</b>  <math>F_1 = ([B] \text{ AND } [C]) \text{ OR } ([!B] \text{ AND } [D])</math>  <math>K_1 = \text{Constant Factor}</math>  <math>K_1 = 011010100000100111100110011001</math></p>	<p><b>Function-2</b>  <math>F_2 = [B] \text{ XOR } [C] \text{ XOR } [D]</math>  <math>K_2 = \text{Constant Factor}</math>  <math>K_2 = 01101110110110011110101110100001</math></p>
<p><b>Function-3</b>  <math>F_3 = ([B] \text{ AND } [C]) \text{ OR } ([B] \text{ AND } [D]) \text{ OR } ([C] \text{ AND } [D])</math>  <math>K_3 = \text{Constant Factor}</math>  <math>K_3 = 01101110110110011110101110100001</math></p>	<p><b>Function-4</b>  <math>F_4 = [B] \text{ XOR } [C] \text{ XOR } [D]</math>  <math>K_4 = \text{Constant Factor}</math>  <math>K_4 = 11001010011000101100000111010110</math></p>

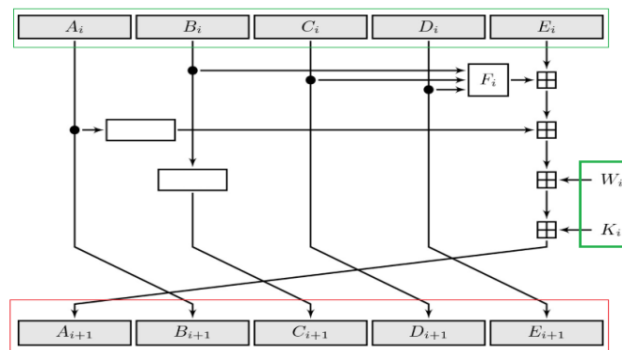


Figure 8. SHA-1 round operation

Algorithm-1 - Steps		Action
Step 1:	Setup of hashing variables.	Set A=h <sub>0</sub> = 01100111010001010010001100000001 Set B=h <sub>1</sub> = 11101111110011011010101110001001 Set C=h <sub>2</sub> = 10011000101110101101110011111110 Set D=h <sub>3</sub> = 00010000001100100101010001110110 Set E=h <sub>4</sub> = 11000011110100101110000111110000
Step 2:	Function selection	word[0] belong to Function-1 as shown in Table 4
Step 3:	Get the truth table value for Function-1.	F1= (B AND C) OR (! B AND D) B =11101111110011011010101110001001 C =10011000101110101101110011111110 !B =00010000001100100101010001110110 D =00010000001100100101010001110110 F1 =10011000101110101101110011111110
Step 4:	Calculate Temp: Temp = ( ALrot 5 ) + F + E + K + Current word  [Lrot = Insert the first five bits last]	A=01100111010001010010001100000001 (A Lrot 5) = 11101000101001000110000000101100 F= 10011000101110101101110011111110 E= 11000011110100101110000111110000 K <sub>1</sub> = 01011010100000100111100110011001 w [0]=01010011011001010110001101110101 Temp= 1011110011000110011111110000101000
Step 5:	Update the hash variables. E = D D = C C = B Lrot 30 B = A A = Temp	A = 11110011000110011111110000101000 B = 01100111010001010010001100000001 C = 01111011111100110110101011100010 D = 10011000101110101101110011111110 E = 00010000001100100101010001110110
Step 6:	A total of 79 times, iterate Steps 1 through 5.	For (inti=0; i<=79; i++)
Step 7:	Update the constant variables. h <sub>0</sub> = h <sub>0</sub> old + A h <sub>1</sub> = h <sub>1</sub> old + B h <sub>2</sub> = h <sub>2</sub> old + C h <sub>3</sub> = h <sub>3</sub> old + D h <sub>4</sub> = h <sub>4</sub> old + E	h <sub>0</sub> =4066173368 =11110010010111001110000110111000 = (F25CE1B8) <sub>HEX</sub> h <sub>1</sub> =2744761734 =10100011100110011011101110110000110 = (A399BD86) <sub>HEX</sub> h <sub>2</sub> =0564491303 =00100001101001010111010000100111 = (21A57427) <sub>HEX</sub> h <sub>3</sub> =2717923764 =10100010000000000011100110110100 = (A20039B4) <sub>HEX</sub> h <sub>4</sub> =2973316571 =10110001001110010011010111011011 = (B13935DB) <sub>HEX</sub>
Step 8:	Message Digest = Hash (Security) = h <sub>0</sub> h <sub>1</sub> h <sub>2</sub> h <sub>3</sub> h <sub>4</sub>	Message Digest (Output) = f25ce1b8a399bd8621a57427a20039b4b13935db

As previously stated in this document, the hash function receives an input and generates a 160-bit (20-byte) hash value, also referred to as a message digest. The resulting value, represented in hexadecimal as "**f25ce1b8a399bd8621a57427a20039b4b13935db**" is equivalent to 160 bits.



### 3. EVALUATION

The SHA-1 hash method was long thought to be impenetrable, however it has since been found to be vulnerable to a number of attacks. It is possible to identify two different messages that generate the same hash result, which is SHA-1's fundamental vulnerability. As shown in Table 7, this can be used in a variety of attacks [31].

Table 7. SHA-1 attacks

Attack	Description
Birthday Attack	The birthday attack is a form of collision attack where an attacker tries to identify two different messages that produce the same hash value. A birthday attack on SHA-1 only requires 280 calculations, which is well within the capabilities of today's computers [6, 31].
Man-in-the-Middle	A man-in-the-middle attack is one in which a third party eavesdrops on a conversation between two others and modifies the information being exchanged. It is difficult to detect tampered data when using SHA-1 since an attacker can generate a fake message with the same hash value as the original [36, 37].
Certificate Forgery	Digital certificates use SHA-1 to ensure that a website or service is legitimate. Collision attacks, however, allow an adversary to forge a certificate that has an identical hash value to a legal certificate [33, 40].

Substitutes for SHA-1, Stronger hash algorithms, such as SHA-2 and SHA-3, are recommended in place of SHA-1 because of its flaws. Table 8 shows comparisons between different SHA families. The SHA-2 family of hash algorithms generates hash values of varying lengths, from 256 bits to 384 bits to 512 bits. The successor to SHA-1, SHA-2 is often regarded as more secure. NIST developed SHA-3 in 2015, which is a more recent hash function that generates hash values in a different way than SHA-2 [41-43].

Table 8. The SHA family comparison

Algorithm	Bit output size	In-state bit size	Bit-size block	Rounds	Operations	Initially released	Reference	
SHA-0	160	160 (5 × 32)	512	80	XOR, OR, AND (MOD 2 <sup>32</sup> ) ADD, LROT	1993	[40]	
SHA-1						1995	[6]	
S H A- 2	SHA-224	224	256 (8 × 32)	512	64	XOR, OR, AND (MOD 2 <sup>32</sup> ) ADD, LROT	2004	[27]
	SHA-256	256					2001	
	SHA-384	384	512 (8 × 64)	1024	80	SHR, XOR, OR, AND (MOD 2 <sup>64</sup> ) ADD, LROT	2001	
	SHA-512	512					2001	
	SHA-512/224	224					2012	
	SHA-512/256	256					2012	
S H A- 3	SHA3-224	224	1600 (5 × 5 × 64)	1152	24	XOR, ROT, NOT, AND	2015	[3, 41-45]
	SHA3-256	256		1088				
	SHA3-384	384		832				
	SHA3-512	512		576				

#### 4. CONCLUSION AND DISCUSSIONS

This paper aims to elucidate the theory of the SHA-1 algorithm, progressing from basic to advanced concepts. Our goal is to provide a practical explanation of basic mathematics and the implementation of the SHA-1 algorithm in real-world systems. Understanding this cryptographic algorithm enables comprehension of its advantages and disadvantages, facilitating the modernization and development of more efficient cryptographic algorithms.

#### CONFLICTS OF INTEREST

Authors declare no conflicts of interest. There is no financial interest and all co-authors have seen and approved the manuscript.

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