THE ROLE OF MACHINE LEARNING IN ENHANCING PERSONALIZED ONLINE LEARNING EXPERIENCES

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ABSTRACT

Machine learning has been essential in enhancing the results of skill acquisition in online learning education, which has seen tremendous growth. This review of the literature focuses on studies that attempted to develop certain competencies via online education by means of machine learning. The integration of machine learning into online learning environments has introduced transformative opportunities to personalize and enhance the educational experience for diverse learners. Online learning encompasses various techniques, such as online supervised, unsupervised, and limited feedback learning, which adapt to data streams and provide scalable solutions for real-time model updates. These capabilities offer significant advantages, including efficient learning tailored to individual needs, improved engagement, and adaptability in dynamic educational contexts. This paper explores the methodologies of online learning and the impact of machine learning on personalizing online education. Key approaches to personalization include adaptive content delivery, real-time performance feedback, and AI-driven support systems such as chatbots, which facilitate continuous engagement and foster self-regulated learning. Institutions can better react to interruptions and assist distant learners using AI-powered adaptive learning, which has been highlighted by the COVID-19 pandemic. As the demand for flexible and accessible learning solutions grows, machine learning stands as a vital tool in advancing personalized online education.

KEYWORDS

Network Protocols, Wireless Network, Mobile Network, Virus, Worms & Trojon

1. INTRODUCTION

In online learning, you'll be asked to answer a series of questions based on what you already know about the responses to earlier questions and any other information that may be accessible. Customization has been an integral aspect of computers for many decades, and every new system offers users a unique experience. From basic computerized teaching and tests to flexible virtual settings, e-learning systems have seen significant development [1]. E-learning is regarded as the greatest option for both students and organizations since it makes daily living easier [2]. More people than ever before are able to get a degree in a subject of public interest due to modern open education models [3]. In addition to increasing user confidence, these techniques have facilitated the expansion of open education [4][5]. Therefore, there is a growing trend towards making OER, which allows for academic openness, available to a wider audience [6]. The value of AI in the classroom is being acknowledged by an increasing number of institutions of higher learning and corporations [7][8].

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E-learning platforms are gaining increasing popularity due to their significant scalability and the opportunities they offer for continuous and cost-effective education. Personalized content distribution to a student is one way that artificial intelligence (AI) may greatly improve e-learning systems[9]. AI-based adaptive and personalized e-learning systems provide unique and tailored information to every student, as opposed to the standard approach of delivering the same generic material to all students enrolled in a certain grade[10].

An intriguing area of ML with both theoretical and practical implications is the research of algorithms for online learning [11]. The most basic approach to giving computer intelligence is ML. A computer cannot be deemed intelligent if it lacks the ability to learn. Learning is a complex cognitive process that encompasses various interconnected mental functions, such as memory, cognition, perception, and emotion, among others.[12][13]. So, researchers from various domains provide varying interpretations and perspectives based on their field of study. Making statistical models and methods so computers can learn from data and improve their performance is the main focus of ML[14]. Figure 1 shows e-learning in a various organization.

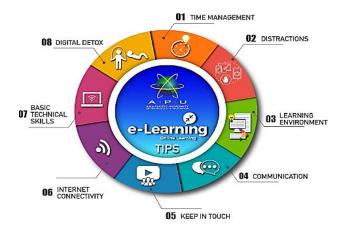


Fig 1. E-learning in a various organization

To better organize training and make tasks easier for both instructors and students, as well as to make it easier to search for, obtain, and transmit knowledge in order to comprehend and respond[15][16], to express oneself through opinion-giving, to learn to communicate with others in an innovation-based economic environment, and so on[17]. E-learning has emerged, and the first generations of students who have completed all of their training in this manner are already here. The company faces a huge challenge in the adaptability and skill acquisition of its employees, but it also offers a multitude of new possibilities, particularly in sectors and fields that may be constrained by various constraints. Situations from everyday life, the workplace, and the media are all covered extensively[18].

The following paper is organized as follows: Section II provide the overview of personalized online learning experiences, Section III provides the machine learning techniques, Section IV discusses the role of personalizing online learning experiences using machine learning, Section V provides the challenges and benefits of this topic, there is a literature review and a conclusion to this subject in Sections VI and VII.

2. OVERVIEW OF PERSONALIZED ONLINE LEARNING EXPERIENCES

An essential family of learning approaches developed to train models gradually from data in a sequential way is included in online learning, an area of ML. One advantage of online learning

over conventional batch learning is the efficiency and speed with which a learner may update the model in response to fresh training data [19]. In addition, algorithms for online learning are often well-structured, straightforward to implement, and based on sound theory with strict regret limitations. In online learning, data arrives in a sequential order, and the goal is to learn and update the best predictor for future data at each step. For large-scale ML tasks in real-world data analytics applications, where data is both large and arriving at a high velocity, online learning algorithms are far more efficient and scalable.

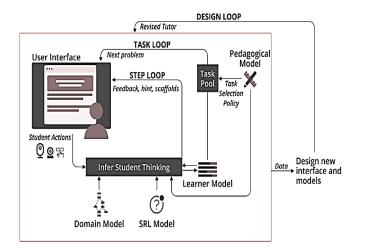


Fig 2. Introduction to Personalized Online Learning

Figure 2 illustrates the core elements of a personalized online learning system structured around three adaptive loops: The Design Loop, Task Loop, and Step Loop. The Design Loop refines the learning experience by analyzing student interactions and performance to continuously update the user interface, learner model, and pedagogical approach, ensuring the system meets individual needs[20][21]. The Task Loop selects and sequences tasks from a varied pool, guided by the student's current progress and understanding. Lastly, the Step Loop manages interactions within each task, offering feedback, hints, and tailored support to enhance learning. Together, these loops enable a dynamic, individualized learning experience that adapts to each student's needs in real time. The image shows how individualized online learning is always changing to meet the demands of each student, making the whole thing more interesting and productive.

2.1. Techniques of Online Learning Experiences

There are three main types of online learning techniques:

- Online supervised learning: The focus here is on supervised learning exercises, where students get comprehensive feedback at the conclusion of every online lesson. Additional categorization into two types of research is possible: (i) "Online Supervised Learning" that lays the groundwork for OL strategies and paradigms; and (ii) "Applied Online Learning" refers to a subset of online supervised learning that deviates from the norm; in this subset, basic techniques are not immediately applicable, and algorithms are more specifically designed to work in this non-standard online learning environment.
- Online learning with limited feedback: This pertains to assignments in which the environment provides an online student with partial feedback information while the learner is online. The online learner must often make judgements or updates while balancing the investigation of unknown material with the environment and the exploitation of revealed knowledge[22].

• Online unsupervised learning: This pertains to online learning assignments where the student is merely provided with a series of data instances throughout the activity for handling data streams, which are usually examined in batch learning manner, unsupervised online learning may be seen as a logical progression of classical unsupervised learning. Unsupervised online learning makes fewer assumptions about the data and doesn't need label information or explicit feedback, which may be costly or difficult to get[23].

2.2. Benefits of Online Learning Experiences

The following are some positive benefits of online learning:

- Virtual classrooms offer significant benefits for individuals pursuing their education while maintaining employment, representing just one of the many advantages associated with online learning.
- Education may be costly, but there are several ways that students can save money via virtual learning. Saving money on transport expenditures is possible if you do not need to travel to and from campus.
- Students engaged in virtual learning programs are more capable of maintaining employment while earning their degrees, thereby creating numerous opportunities for advancement in their future careers.
- A more customized learning experience is possible when you work in an environment of your choosing and study at your own speed.
- Professors provide comments on student work and send them electronically, Students still need to be good time managers to finish all of their online coursework by the due dates given by their professors, even if one perk of online learning is the freedom to choose when they do their work[24].

2.3. Implications of Online Learning Experiences

Considered below are some of the following effects of distance education:

- Learning ought to be a dynamic endeavour. Learners are able to create their own unique meaning when they are engaged in meaningful activities, which leads to high-level processing [25].
- Rather of relying on what the teacher says, students should formulate their own understanding. Effective interactive online instruction promotes the construction of knowledge, as it necessitates that students actively engage in their learning process and interact with both their instructor and their peers. Additionally, students control their own learning agenda, which is a key component of effective online instruction[26].
- Group assignments should take into account students' knowledge and learning styles to ensure that everyone has an opportunity to contribute, and students should be encouraged to work together to solve problems and build on one other's strengths in order to promote constructivist learning[27].
- A kind of guided exploration should be used where students are given some autonomy to decide on their own learning objectives, with the teacher providing some further assistance.
- Higher-level learning, social presence, and the development of personal meaning may all be fostered via interactive learning.

3. MACHINE LEARNING: AN OVERVIEW

A computer's performance (P) increases as it gains more experience (E) with a specific task (T) via machine learning, which involves learning from example data how to do tasks. Take the case of wanting an email client to determine if an email is spam or not. Here, "experience E" should refer to a collection of emails that have previously been marked as spam or not. The objective is to automatically categorize incoming emails. The rate of correctness of the machine's categorization on a batch of fresh emails should rise, which is performance P. The connections between ML and other relevant domains are shown in Figure 3.

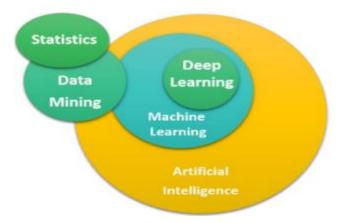


Fig 3. Machine Learning relationships to other related fields

The domain of machine learning has significantly evolved over the past two decades, transitioning from a subject of academic interest to a technology with commercial applicability. Within the realm of artificial intelligence, machine learning has emerged as the preferred method for developing effective applications in areas such as computer vision, speech recognition, and robotic control[28][29]. It has recently come to the attention of many AI system developers that training a system by feeding it instances of desirable input-output behavior may sometimes be far simpler than manually programming it to anticipate the intended response for every conceivable input.

3.1. Types of Machine Learning Techniques

ML paradigms may be grouped into 10 types based on the training method and the available output during training.

The following are examples of learning methods: supervised, semi-supervised, unsupervised, reinforcement, evolutionary, ensemble, ANN, instance-based, dimensionality reduction, and hybrid. The subsequent section provides a detailed explanation of each of these paradigms [30]:

- **Supervised Learning:** A class of algorithms known as supervised ML algorithms is one that relies on human oversight or training data. There is a separation between the input datasets used for training and testing. An output variable within the training dataset must be either predicted or classified. All algorithms use patterns learnt in the training dataset to make predictions or classify data in the test dataset[31].
- Unsupervised learning: A small number of characteristics are learnt by the unsupervised learning techniques. To identify the kind of newly introduced data, it draws on the traits

that have been learnt before. The two primary applications are feature reduction and clustering.

- Semi-Supervised Learning: Combining supervised and unsupervised learning is a powerful strategy used by its algorithms. Where there is an abundance of unlabelled data but a long and arduous procedure to get labelled data, this approach may be useful in ML and data mining[32].
- **Reinforcement Learning:** This kind of learning decides what steps to follow to get a more favourable result. Until a scenario is provided to the learner, it remains oblivious to the necessary steps to undertake. The learner's action might have an impact on future circumstances and their behaviour [33].

3.2. Applications of Machine Learning

Consequently, there has been a significant increase in the number of TELEs offering a wide range of services, encompassing both public and private online courses. This surge has created an opportunity to harness machine learning techniques to analyze the vast amounts of data generated within these environments, paving the way for research aimed at enhancing e-learning experiences. One prominent application of machine learning in this context is sentiment analysis, which enables the prediction of learner satisfaction by identifying complex emotional states. By examining interactions within Massive Open Online Courses (MOOCs), machine learning algorithms can assess the polarity of students' emotions-recognizing both positive and negative sentiments expressed in online discussion forums. Supervised machine learning techniques such as Logistic Regression (LR), Support Vector Machines (SVM), Decision Trees (DT), Random Forests (RF), and Naive Bayes (NB) have increasingly been employed to predict student engagement and satisfaction, providing educators with valuable insights to refine course content and delivery[37][38].

Another critical application of machine learning in e-learning is its role in promoting selfregulated learning (SRL). Strong SRL abilities, which encompass the capacity to organize, direct, and control one's own learning process, are associated with enhanced learning efficiency and effectiveness. Machine learning algorithms can analyze student behavior and performance data to identify individuals with strong SRL skills, as well as those who may require additional support. By leveraging these insights, educators can design personalized learning experiences that cater to individual needs, ultimately fostering a more engaging and productive learning environment. As research continues to explore the integration of machine learning in e-learning, the potential to improve educational outcomes through these innovative applications remains substantial, offering exciting possibilities for the future of online education[39].

The Design Loop: Crafting Tailored Learning Experiences

The Design Loop is a cyclic process that focuses on understanding learners' needs and iteratively refining educational content. By utilizing machine learning, particularly through sentiment analysis, educators can gain valuable insights into the emotional states of students [56].

- Sentiment Analysis in MOOCs: Massive Open Online Courses (MOOCs) have become a primary platform for online education. Machine learning algorithms analyze discussions and interactions within these courses to assess student sentiment, categorizing emotions as either positive or negative. For instance, by examining comments in discussion forums, educators can predict learner satisfaction and engagement levels.
- Algorithms in Action: Supervised machine learning techniques such as Logistic Regression (LR), Support Vector Machines (SVM), Decision Trees (DT), Random

Forests (RF), and Naive Bayes (NB) are employed to predict student engagement. These algorithms provide educators with actionable insights, allowing them to refine course content and delivery based on real-time feedback from learners.

The Task Loop: Monitoring Learner Progress

The Task Loop involves the systematic organization of learning tasks and objectives. Machine learning can enhance this loop by automatically adjusting tasks based on individual learner performance and preferences [57].

- **Personalized Learning Pathways**: By analyzing data on student interactions and task completion rates, machine learning algorithms can create personalized learning pathways. For example, if a student struggles with a particular concept, the system can recommend supplementary materials or alternative learning strategies tailored to the individual's learning style.
- **Real-Time Feedback**: The integration of machine learning allows for real-time monitoring of student progress, providing immediate feedback and support. This capability not only motivates learners but also helps educators identify areas where students may need additional assistance.

The Step Loop: Fostering Self-Regulated Learning

The Step Loop emphasizes the importance of self-regulated learning (SRL), where learners take charge of their educational journeys. Machine learning plays a crucial role in promoting SRL by analyzing student behavior and performance data [58].

- **Identifying SRL Skills**: Machine learning algorithms can distinguish between students with strong SRL abilities and those who may require additional support. For instance, by examining patterns in study habits and task completion, educators can tailor interventions to help less self-regulated learners develop essential skills.
- Enhancing Learning Efficiency: Strong SRL abilities correlate with enhanced learning efficiency and effectiveness. By leveraging insights from machine learning, instructors can design personalized learning experiences that cater to individual needs, ultimately fostering a more engaging and productive learning environment.

4. THE ROLE OF PERSONALIZING ONLINE LEARNING EXPERIENCES USING MACHINE LEARNING

The use of ML in personalizing online experiences brings out new ways to improve teaching. The utilization of machine learning enables the analysis of extensive data sets and facilitates the prediction of learner behaviour, thereby allowing for the development of more personalized experiences that enhance the engagement and effectiveness of online education. Figure 4 shows the various approaches of online learning field.

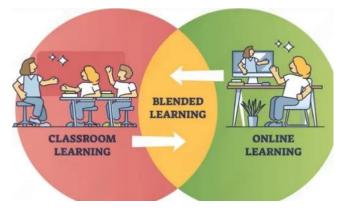


Fig 4 Various approaches of online learning field

The notion of OCL offers a fresh viewpoint on learning by building upon and expanding upon earlier methods. Concurrent with the societal and economic transition from an industrial to a knowledge-based economy, OCL arose with the creation of computer networking and the Internet. These are serious concerns that need the integration of new theories of learning with practical applications and relevant technological frameworks.

4.1. Learning Approaches

To guarantee the quality of online education, learning methodologies are crucial. The three main categories of learning styles are blended learning, online learning, and conventional classrooms. However, other learning approaches are as follows [40]:

- Online Learning: Participants in online education can overcome physical distances and time limitations; however, the availability of effective learning materials is crucial for engaging students and supporting their advancement. Accessible from any location at any time, the distribution method necessitates the use of good instructional design principles, yet this requires dedication, investment, and quality control. Properly designing online learning materials with the learners and learning in mind and providing enough assistance is essential for doing it effectively. One example that utilizes information and communication technology to impart education is the MOOC, or massive open online course.
- **Traditional learning:** A teaching approach that is teacher-centred and involves instructors imparting information or education in a physical classroom at a set time and location. Assignments or homework are assigned to students for completion outside of class hours. Traditional classrooms are more conducive to passive learning because pupils must adhere to the teacher's predetermined timetable. Additionally, textbooks, PowerPoint presentations, and conventional libraries provide additional textual learning materials[41].
- **Blended Learning:** A program that uses many distribution modes to maximize the program's learning outcomes while minimizing its delivery costs. Mixing traditional classroom instruction with online resources, student-centred learning, and individual time spent studying are all components of blended learning.

As the "right" blended learning environment, or "right" component, of a program, there are a handful of elements that must be highlighted, such as:

• Audience: The audience's chosen learning style, level of expertise, motivation, and accessibility are some of the elements taken into account throughout the study [42].

- **Content:** It is advised that face-to-face instruction be used for difficult physical skills.
- **Financial:** The choice of delivery method must be based on a thorough financial study. Delivering self-paced material is more cost-effective than real-time content, which is the key financial advantage [43][44].
- **Infrastructure:** There may be restrictions on the distribution alternatives because of the infrastructure. Class sizes are often somewhat modest since its models emphasize working in small groups and switching up stations during the actual lesson.

4.2. AI in Online Learning During Covid-19 Pandemic

The COVID-19 pandemic has accelerated the shift towards online education and has stimulated additional research into the possible uses of artificial intelligence within this context.[45]. They highlight a few instances of current research in this field from our literature review:

- Adaptive learning systems powered by artificial intelligence can be particularly advantageous for online students, especially for those encountering challenges in specific subjects.
- The COVID-19 epidemic and the use of chatbots for online education. Students, especially those learning remotely without physical access to teachers, may benefit from chatbots' ability to provide individualized assistance and advice, according to the research.
- Assessment systems powered by AI may lessen teachers' workloads while also giving pupils quicker and more accurate feedback.
- AI integrated into e-learning systems to boost student interest and retention. Students' engagement and motivation in online learning environments may be enhanced with AI-based features like personalized suggestions and feedback, according to the research.
- It reveals that over 20 million additional students enrolled in classes that year, which is the same as the rise in enrolment during the three years before the collapse.

4.3. Applications of Online Learning Experiences Using Machine Learning

AI possesses the capability to significantly improve the personalization of online education. It can evaluate the distinct learning preferences, styles, and performance levels of each student, thereby facilitating the development of tailored lesson plans[46][47][48]. The following issues need fixing to allow for the proper assessment of Machine Learning's uses in online education:

- It is essential to continuously develop assessment strategies that can uncover and overcome bias while retaining model accuracy since ML models may show lower accuracy when used in online learning environments owing to the various and heterogeneous nature of student data.
- Scalability is a problem when using Machine Learning for online education. A strong and scalable infrastructure is crucial for rapidly executing Machine Learning models, especially as the number of students and data to be processed grows.
- The assessment of machine learning applications in online education can achieve enhanced transparency, equity, and efficiency by addressing the challenges posed by the intricate nature of machine learning models. These complexities often hinder users' ability to comprehend the rationale behind the recommendations or decisions generated by the model.

5. CHALLENGES AND BENEFITS OF PERSONALIZED ONLINE LEARNING EXPERIENCES USING MACHINE LEARNING

Here's a combined view of the challenges and benefits of online learning experiences using ML:

- The administration of extensive amounts of student data for the purpose of personalized learning poses potential privacy and security challenges, as confidential information could be susceptible to unauthorized access.
- Machine learning models necessitate substantial quantities of high-quality data to make accurate predictions. However, gathering and sustaining such data can pose significant challenges, particularly in varied learning environments.
- While online platforms attempt to engage students, they may lack the interpersonal connection and spontaneity of face-to-face interactions, leading to lower motivation for some learners.
- Teachers and administrators need training to work with AI-driven tools, which requires time and resource investment, potentially slowing adoption.
- ML analytics help educators monitor performance trends, identify struggling students early, and adjust curriculum based on real-time insights.
- Machine learning-based tools can manage repetitive tasks like grading and providing feedback, thereby allowing educators to dedicate more time to meaningful and interactive interactions.
- Machine learning algorithms can deliver immediate feedback to learners, strengthening their understanding of concepts as they progress and providing specific assistance when necessary.

6. LITERATURE OF REVIEW

The increasing prevalence of online learning platforms has spurred extensive research into leveraging machine learning (ML) to create personalized learning experiences. This section synthesizes key studies in this domain, analyzing their methodologies, findings, and limitations while also identifying crucial research gaps and future directions.

6.1. Predictive Modeling for Personalized Learning

Machine learning algorithms offer powerful tools for predicting student performance and tailoring interventions. Muñoz-Carpio et al. (2021) developed an optimized ensemble classifier to predict academic performance, achieving over 80% accuracy[49]. While promising, the model's reliance on a specific dataset limits its generalizability, highlighting the need for models trained on diverse data sources.

Similarly, Gan and Zhang (2020) demonstrated the potential of intelligent internet technologies to enhance engagement in online learning platforms. Their redesign of course modules on the Chaoxing platform led to increased curiosity and active participation. However, the study's focus on specific course content types raises questions about its applicability across diverse learning materials and platforms. These studies underscore the potential of ML for personalized learning while also highlighting the challenge of developing robust and generalizable models [51].

6.2. Adaptive Systems and AI-Driven Assistance

Adaptive learning systems and AI-powered tools offer dynamic personalization within online learning environments. Zhu et al. (2020) proposed a deep learning-based credit model for e-learning, focusing on learning attitudes, methodologies, and outcomes. This model provides a structured framework for learner evaluation but requires further validation across diverse educational contexts to ensure its broader applicability [52].

This paper, Luo et al. (2023) offers a comprehensive review of the current literature on personalized learning path recommendation. It delves into five main areas: the contents of learning path recommendations, the strategies used to make recommendations, the characteristic parameters considered, the core recommendation algorithms employed, and the methods for evaluating the proposed paths. Finally, in these five areas, the following research gaps and future challenges are suggested. They hope that this work will serve as a helpful reference for any further relevant study [53].

Similarly, Zobel et al. (2023) explored the integration of a Smart Learning Assistant within a MOOC platform, offering personalized support through dialogue-based interactions. While initial evaluations showed improved engagement and efficiency, the assistant's ability to adapt to diverse learner needs requires further investigation. These studies demonstrate the potential of adaptive systems and AI tools to provide tailored support, but also highlight the ongoing need for more adaptable and inclusive designs [54].

6.3. Analyzing Student Behavior with Machine Learning

Analyzing student behavior with ML offers valuable insights for recommending personalized learning strategies. Firdausiah Mansur et al. (2019) developed a deep learning model for competency-based and adaptive learning, achieving a 72% success rate in identifying optimal learning strategies. However, the model's reliance on a limited set of learning factors suggests that incorporating additional factors could further improve its predictive accuracy. This study highlights the potential of ML to guide personalized learning pathways but also emphasizes the importance of considering a comprehensive range of learner characteristics [55].

6.4. Comparative Analysis of Learning Approaches

Comparative studies provide valuable insights into the effectiveness of different personalized learning approaches. Tegen et al. (2021) compared active learning, machine teaching, and hybrid approaches within an interactive web framework. Their findings revealed that hybrid approaches, combining human input with automated processes, achieved superior classification performance with less human effort. However, the scalability of these hybrid approaches remains limited by their dependence on human oversight. This research underscores the potential of hybrid approaches to optimize both performance and efficiency in personalized learning [50].

6.5. Addressing Research Gaps and Future Directions

Despite significant advancements, several key research gaps remain:

• **Generalizability and Bias:** Developing ML models that generalize across diverse datasets and mitigate biases in personalized recommendations is crucial for ensuring equitable and effective learning experiences. This requires careful consideration of data representation, algorithm selection, and evaluation metrics.

- Scalability and Infrastructure: As online learning platforms continue to grow; scalable infrastructure and efficient deployment strategies are essential for supporting the widespread adoption of ML-driven personalization. This includes exploring cloud-based solutions, distributed computing frameworks, and optimized algorithms.
- **Transparency and Explainability:** The 'black box' nature of many ML algorithms can hinder user trust and adoption. Research into explainable AI is crucial for providing insights into model decision-making and fostering greater transparency in personalized learning systems.
- **Human-Computer Interaction:** Designing intuitive and user-friendly interfaces for interacting with personalized learning systems is essential for maximizing user engagement and effectiveness. This includes research into adaptive user interfaces, personalized feedback mechanisms, and effective strategies for incorporating human expertise into AI-driven systems.

Here's a structured Table I summarizing related work on machine learning and AI-based personalized online learning systems:

| Study | Purpose/Objec | Methodolo | Results/Findi | Key | Limitations | Future Work |
|------------|-----------------|-------------|----------------|----------------|-----------------|----------------|
| | tive | gy | ngs | Features | | |
| Muñoz- | Predict student | Optimised | Achieved | ML-based, | Limited | Explore |
| Carpio et | academic | ensemble | over 80% | unbalanced | generalizabilit | broader |
| al. (2021) | performance | classifier | accuracy in | datasets | y due to use of | datasets and |
| | | (bagging, | predicting | | specific | improve |
| | | boosting) | student | | datasets | model |
| | | | performance | | | generalisation |
| Tegen et | Compare | Interactive | Combined | Classificatio | High | Investigate |
| al. (2021) | active | online | approach | n, human | dependence on | automation to |
| | learning, | framework | performs | effort in | human input | reduce |
| | machine | ; active | better with | learning | and | reliance on |
| | teaching, and | learning | less human | U U | engagement | human |
| | combined | and | effort | | for optimal | involvement |
| | approaches in | machine | compared to | | performance | |
| | online | teaching | individual | | 1 | |
| | framework. | C | methods | | | |
| Gan and | Design | Redesigne | Personalised | Intelligent | Limited focus | Extend to |
| Zhang | personalised | d course | design | Internet, user | on course | other |
| (2020) | learning | modules | stimulates | experience | content types | platforms and |
| | experience | for | curiosity and | focus | and scalability | integrate with |
| | based on | personalise | engagement | | of platform | diverse |
| | intelligent | d learning | among | | 1 | content types |
| | Internet | on | learners | | | 21 |
| | technology. | Chaoxing | | | | |
| | | platform | | | | |
| Zhu et al. | Develop a | Analysis | Credit model | Deep | Limited by | Validate |
| (2020) | personal credit | of online | highlights | learning in | reliance on | model across |
| | model for | learning | characteristic | education, | specific | diverse |
| | online | behaviour; | s of learning | personal | behaviours; | educational |
| | learning | credit | attitudes, | credit model | lack of | contexts and |
| | Ŭ | model | methods, and | | extensive | behaviors |
| | | based on | outcomes | | testing across | |
| | | deep and | | | varied | |
| | | surface | | | learning | |
| | | learning | | | settings | |

Table 1. Summarising the related work with ML for enhancing personalised online learning experiences

| | | compariso | | | | |
|-------------------------|---|---|---|--|--|--|
| | | n | | | | |
| Luo et al. (2023) | Overview of personalised learning path recommendati on systems | Systematic review of target strategies, algorithms , and evaluation criteria | Identified gaps and future challenges in personalised learning path recommendat ions | Comprehens ive review, personalised learning paths | Lack of specific model implementatio n for personalised learning paths | Develop and test specific models addressing identified research gaps |
| Zobel et al. (2023) | Present the Smart Learning Assistant on AI-Campus MOOC platform | AI- powered dialogue system, architectur e, and initial evaluation | Enhanced learning support and personalised assistance via Smart Learning Assistant | AI dialog, MOOC, personalised support | Limited evaluation; challenges in adapting to diverse user needs | Conduct more extensive testing and improve adaptability to various learning styles |
| Mansur et al. (2019) | Find suitable learning methods with personalised deep learning model | Deep learning model for adaptive, individuali sed, and competenc e-based learning | Achieved 72% success rate, facilitating improved learning outcomes and convenience | Deep learning, personalised for adaptive learning | Lower success rate compared to other models; limited factors considered | Incorporate additional learning factors and improve model accuracy |

7. CONCLUSION AND FUTURE WORK

Machine learning is essential for online learning personalization because it allows for dynamic customization to each learner's specific requirements and skills. ML algorithms can analyze massive datasets to provide personalized feedback, resource recommendations, and behavior predictions for students, leading to a more dynamic and fruitful classroom setting. The utilization of online learning techniques, including supervised, unsupervised, and limited feedback learning, provides adaptability and scalability across diverse settings, thereby enhancing the accessibility and efficiency of online education. In response to the COVID-19 pandemic, AI-driven tools have proven essential for supporting remote learning, with applications like adaptive learning systems and chatbots enhancing student engagement and motivation. As online learning continues to evolve, machine learning's ability to refine instructional strategies and foster individualized learning pathways remains crucial to maximizing the potential of digital education platforms.

Future work in the realm of machine learning for enhancing personalized online learning experiences should prioritize the development of adaptive learning algorithms that leverage realtime data to tailor educational content to individual student needs. This involves exploring advanced techniques such as reinforcement learning, which can dynamically adjust learning pathways based on student interactions and performance metrics. Additionally, addressing data privacy and ethical considerations is paramount, necessitating the creation of robust frameworks for secure data handling and transparent algorithmic processes to protect student information. Future research should also focus on the integration of multimodal data sources—such as text, video, and audio—to provide a comprehensive understanding of diverse learning behaviours and preferences, thereby facilitating a more personalized approach. Scalability remains a critical challenge; thus, developing lightweight machine learning models that can be effectively deployed across various educational contexts, from K-12 to higher education, is essential. Longitudinal

studies will be vital in assessing the long-term impacts of these personalized learning experiences, providing insights into their effectiveness and areas for enhancement. Collaboration between machine learning researchers and educators is crucial to ensure that the tools developed are practical and aligned with the real-world needs of students and teachers.

Furthermore, investigating the role of gamification in personalized learning can enhance student engagement, with machine learning algorithms tailoring gamified elements to individual motivations. Finally, establishing robust feedback mechanisms that deliver timely and constructive insights into student progress will empower learners to take charge of their educational journeys, making machine learning an integral component of future personalized online learning environments.

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