

WAVELET DECOMPOSITION AND ALPHA STABLE FUSION

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ABSTRACT

This article gives a new method of fusing multifocal images combining the Laplacian pyramid and the wavelet decomposition using the stable distance alpha as a selection rule. We start by decomposing multifocal images into several pyramid levels, then applying the wavelet decomposition to each level. The originality of this work is to use the stable distance alpha to fuse the wavelet images at each level of the Pyramid. To obtain the final fused image, we reconstructed the combined image at each level of the pyramid. We compare our method to other existing methods in the literature and we deduce that it is almost better.

KEYWORDS

Image fusion, Laplacian pyramid, Wavelet decomposition

1. INTRODUCTION

The principle of image fusion is the combination of relevant information from two or more images into a single image giving all the information carried by the input images. The purpose of image fusing is to reduce the blurred area and maximize the bright area in the output image so it increases the information relevant to an application or task. New technology uses images taken by several tools to be sure of interpretation. So it is possible to obtain information from multiple images hence the need to fuse them to obtain high quality information. The images discussed in this article are multifocal. Due to the limited depth of field of optical lenses in cameras, it is often not possible to get an image containing all the relevant objects "in focus" so that a scene can be broken down into a whole images with different focus for each image. In this case we use the image fusion method to get all the focused objects.

In the literature, many methods for performing image fusion are studied [1] - [3]. This work uses the Laplacian pyramid (LP) and transforms it into discrete wavelets (DWT). These two methods consist in fusing the transformation images at several levels.

The fusion of LP images between multi-source information at the basic level to give precise and reliable information. The choice of selection rule to determine the value of each pixel in the resulting fused pyramid is very important in fusion LP images. Among the selection rules used in LP image fusion are the average method, the maximum method, the salience and the correspondence measure [4], and the combination of the average and maximum energy method [4]. Recently, [6] used PCA as a selection rule in LP image fusion and wavelet decomposition with the maximum absolute selection rule [7].

On the other hand, the wavelet fusion method decomposes the image into different types of sub-bands of coefficients. The fusion of images using the wavelet method can be seen in [8] - [11].

The edge characteristics are well preserved with the maximum wavelet transformation module. Thus, the information on the components of the object in a new fused image preserving the detailed information on the image [7].

The new method of fusing multifocal images that we propose in this work uses the Laplacian pyramid (LP) and the wavelet transform with a fusion by alpha stable distance as a selection rule. It begins with the decomposition into discrete wavelets at each level of LP. Then it fuses the wavelet coefficients by a model based on the alpha stable distance. This method of fusion contributed significantly to the improvement of the resulting fused image. This paper is organized as follows: Section 2 briefly gives the construction of the stable alpha distance of the neighbouring pixels and the model of the fusion. Section 3 develops the proposed method. Section 4 is an application of the proposed method on real images and comparison with other methods. Section 5 presents our conclusions and identifies potential perspectives.

2. NEIGHBOURALPHA STABLE DISTANCE AND FUSION

Stable alpha laws are widely used in the processing of impulsive or spiky signals. It has been used for example in [12] and [13] to give the model of sea congestion in SAR images using a stable alpha distribution for the detection of ships, in [14] the noise of speckle a been removed using the Bayesian algorithm based on stable alpha in the wavelet domain. The stable alpha distribution is also used in image segmentation [15] as well as in compression image fusion [12]. [14], [15], [13]. We then give a brief overview of the alpha-stable distribution.

A. Neighbor alpha stable distance

This work propose a novel fusion method using a new model as a selection rule in Laplacian pyramid method. This consisted of weighting each pixel of each image by exponential of Neighbor Alpha Stable Distance (NASD). This neighbor alpha stable distance generalize the quadratic difference between the value of the pixel (x,y) and the all pixel values of its neighbors when . The neighbor, with the size "a", of a pixel (x,y) is defined as follows:

$$(x+i, y+j) \text{ where } i = -a, -a+1, \dots, a-1, a \text{ and } j = -a, -a+1, \dots, a-1, a .$$

For example the neighbour with the small size (" a " = 1) contains: $(x-1, y-1)$, $(x-1, y)$, $(x-1, y+1)$, $(x, y-1)$, (x, y) , $(x, y+1)$, $(x+1, y-1)$, $(x+1, y)$, $(x+1, y+1)$.

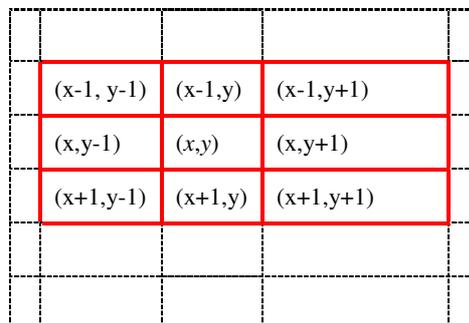


Figure 1. Pixel at (x,y) within its neighborhood, $a = 1$.

Then, the steps of image fusion with size "a" wereas follows:

Let I_1, \dots, I_M be M original source images with different focus to fuse. The images here had the same size $(N_1 \times N_2)$. The general principle of making fusion rules were:

Step 1: For each pixel of each image, we calculated the neighbour alpha stable distance (NASD) of every source image, $d_{a,k}(x,y)$:

$$d_{a,k}(x,y) = \left(\frac{1}{R} \sum_{m=-a}^a \sum_{n=-a}^a |I_k(x,y) - I_k(x+m,y+n)|^\alpha \right)^{\frac{1}{\alpha}} \quad (5)$$

Where

$$I_k(x+m,y+n) = \begin{cases} I_k(x+m,y+n), & \text{if } 1 \leq x+m \leq N_1 \text{ and } 1 \leq y+n \leq N_2 \\ I_k(x,y), & \text{otherwise} \end{cases}, \quad A = (2a+1)^2 - \text{card}(S),$$

$$S = \{(m,n) \in [[-a,a]^2 - \{(0,0)\}] \mid I_k(x+m,y+n) = I_k(x,y)\}, \quad k = 1, \dots, M.$$

B. Neighbor Alpha Stable Fusion

The Model of the fusion based on Neighbour Alpha Stable Fusion (NASF) is:

$$NASF(x,y) = \frac{\sum_{i=1}^M \exp(d_{a,k}(x,y)) I_i(x,y)}{\sum_{i=1}^M \exp(d_{a,k}(x,y))} \quad (6)$$

Obviously, this method depended on the size "a". We have noticed that, for almost all images, a=4 gave the best result. In the following we took a=4.

3. THE PROPOSED METHOD

First, we decomposed each source image by Laplacian pyramid (LP). The paper [16] introduced (LP) as a binocular fusion model in human stereoscopic vision. The selection rule used was the maximum at each level of the pyramidal transformation [17]. Each level of the Laplacian pyramid has been built recursively from its lower level by applying the following four basic steps: blurring (low-pass filtering), subsampling (size reduction), interpolation (expansion) and differentiation (to subtract two image pixels per pixel). The lowest level of the pyramid corresponds to the original image.

At each level of Laplacian pyramid, we applied Decomposition Wavelet Transform (DWT). Using Haar wavelet transform. DWT separately filtered and lowered samples images in the horizontal direction and vertical directions. This gave four coefficient subbands at each scale. As presented in [7], we supposed an image $I(x,y)$ and denoted the horizontal frequency first by using 1-D lowpass filter L and highpass filter H produces the coefficient matrices $I_L(x,y)$ and $I_H(x,y)$ and then followed the vertical frequency second by using lowpass filter L and highpass filter H to each column in $I_L(x,y)$ and $I_H(x,y)$. This gave four sub-images $I_{LL}(x,y)$, $I_{LH}(x,y)$, $I_{HL}(x,y)$, and $I_{HH}(x,y)$ for one level of decomposition. By recursively applying the same scheme to the low-low subband multiresolution decomposition could be achieved.

Thus, we used the NASF fusion defined in (6) to fuse images in wavelet decomposition by fusing the DWT coefficient of every corresponding frequency band.

The fusion follows 4 steps: we supposed there were two original source images, A and B, with different focus:

- 1) Performing Laplacian pyramid decomposition to create Laplacian pyramid for each source image,
- 2) Performing discrete wavelet decomposition to every level of Laplacian pyramid for each image in different kinds of coefficient,
- 3) Fusing an appropriate coefficient of the corresponding subband to obtain new coefficients by using Neighbor Alpha Stable Fusion (NASF). The fused wavelet image is achieved through the inverse discrete wavelet transform,
- 4) The final fused image was obtained by performing pyramid inverse transform on the fused wavelet image by using Neighbor Alpha Stable Fusion (NASF).

The process of pyramid image fusion can be seen in Fig.2, in which the fusion LPi's ($i=1, 2, 3$) was obtained by applying wavelet transform and (NASF) fusion. Actually, it could be extended to more than two source images A and B.

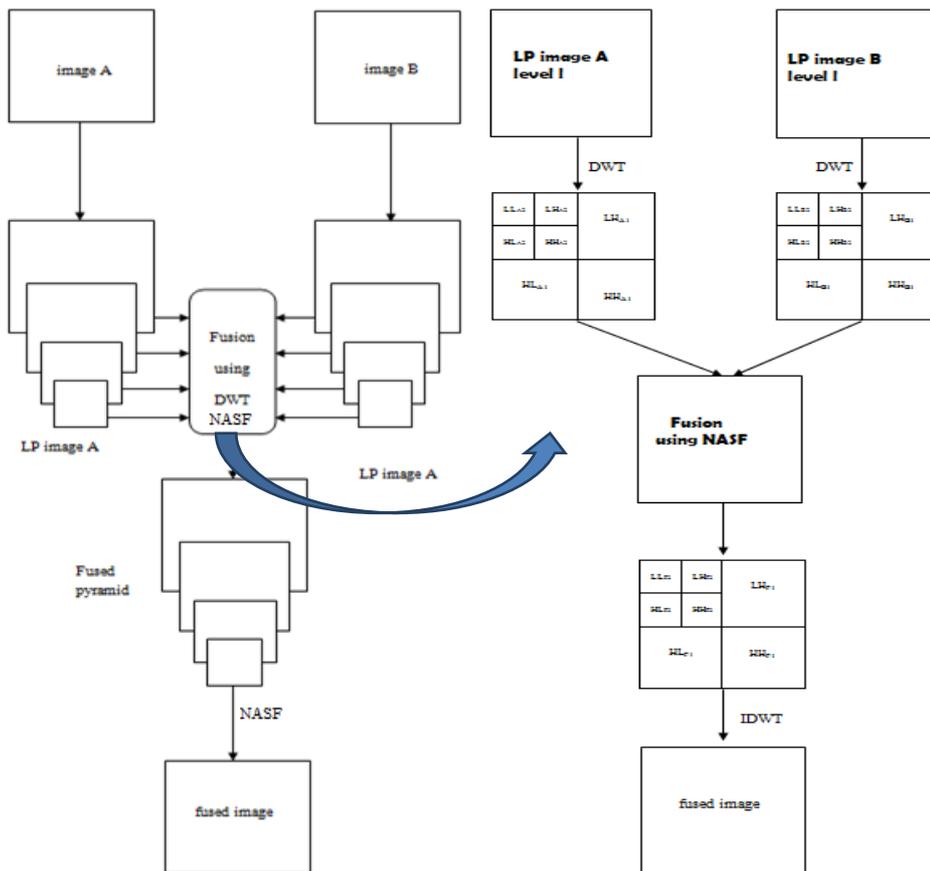


Figure 2. The proposed method

Figure 3. DWT image fusion

The figure 3 shows the process of decomposition wavelet transform of LP images at level l and fusion image using NASF method.

4. EXPERIMENTAL RESULT

As in the work [18], we have used in this section images from the database [12]. We have blurred an area of each image using the convolution of the Gaussian filter applied to the reference image g_f : the choice of Gaussian is validated in the works [19] - [20]. The blurred zones are chosen to hide an object from the photographed scene when there are several objects. Thus, the size of the blurred areas varied according to the size of the objects hidden in the images. Let g_f the reference image. The blurred image g_0 was defined as follows:

$$g_0(i, j) = \begin{cases} \sum_{n=-2}^2 \sum_{m=-2}^2 h(m', n') g_f(i-m', j-n'), & (i, j) \in \text{blurred area} \\ g_f(i, j), & (i, j) \in \text{object focus area} \end{cases}$$

where $h(m', n')$ is Gaussian filter. We applied the method on 150 sets of multifocus images on a datasets of images [12]. This paper presented only five set of multi focus images. Figures 4, 6, 8, 10 and 12 show the multi focus images obtained by the convolution of Gaussian filter. Figures 5, 7, 9, 11 and 13 show the fused image by proposed method. Visually the image obtained by the proposed method gives a very satisfactory fusion.



Blurred image1

Blurred image2

Figure4. Multi focus images (bottles)



Figure5. Fused image by proposed method (bottles)



Blurred image1



Blurred image2

Figure6. Multi focus images (people)



Fusion, proposed method

Figure7. Fused image by proposed method (people)



Blurred image1

Blurred image2

Figure 8. Multi focus images (cars)



Image fused by proposed method

Figure 9. Fused image by proposed method (cars)



Blurred image1



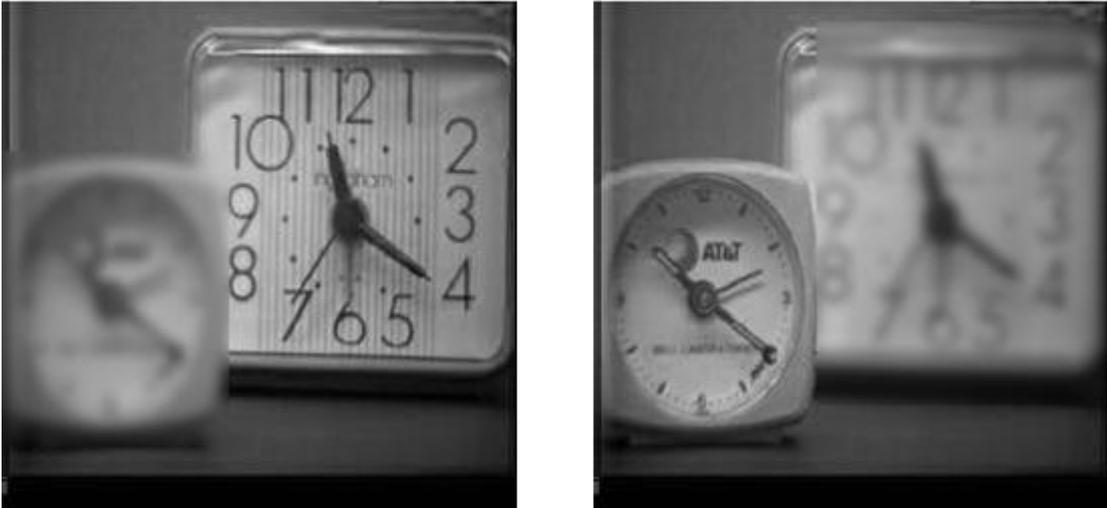
Blurred image2

Figure 10. Multi focus images (birds)



Image fused by proposed method (birds)

Figure 11. Fused image by proposed method (birds)



Blurred image1

Blurred image2

Figure 12. Multi focus images (clocks)



Image fused by proposed method (clocks)

Figure 13. Fused image by proposed method (clocks)

We compared the proposed method to other methods like: Principal Component Analysis (PCA) [5], Decomposition Wavelet Transform (DWT) [8]-[9] and [14]-[15], Bilateral Gradient-based (BG) [21], Laplacian Pyramid with Average as selection rule (LP_AV), Laplacian Pyramid with PCA as selection rule (LP_PCA) [22].

For that, we used the quantitative analysis root mean square error (RMSE) defined by:

$$RMSE = \sqrt{\frac{1}{mn} \sum_{i=1}^m \sum_{j=1}^n [R(i, j) - F(i, j)]^2}$$

where $F(i, j)$ is the gray level intensity of pixel (i, j) of the fused image and $R(i, j)$ is the gray level intensity of pixel (i, j) of the reference image.

A smaller value of RMSE corresponds to a good fusion result. If the value of RMSE The mean and standard deviation of RMSE for the studied methods. Are given in the table 1

Table 1. Statistic parameters of the sample (150 images)

Method	LP_AV	PCA	BG	LP_PCA	DWT	Proposed_method
Mean	8,7452	8,7143	11,0449	8,6043	4,1941	2,1589
Standard deviation	3,8810	3,8672	4,8593	3,8549	1,3813	0,9437

The proposed method has a smaller mean of the RMSE (2,1589). The following histograms of RMSE for 150 images corresponding different methods (Figure 14, 15, 16,17,18 and 19) showed that for all methods the values of RMSE were almost symmetrically centered around the mean value.

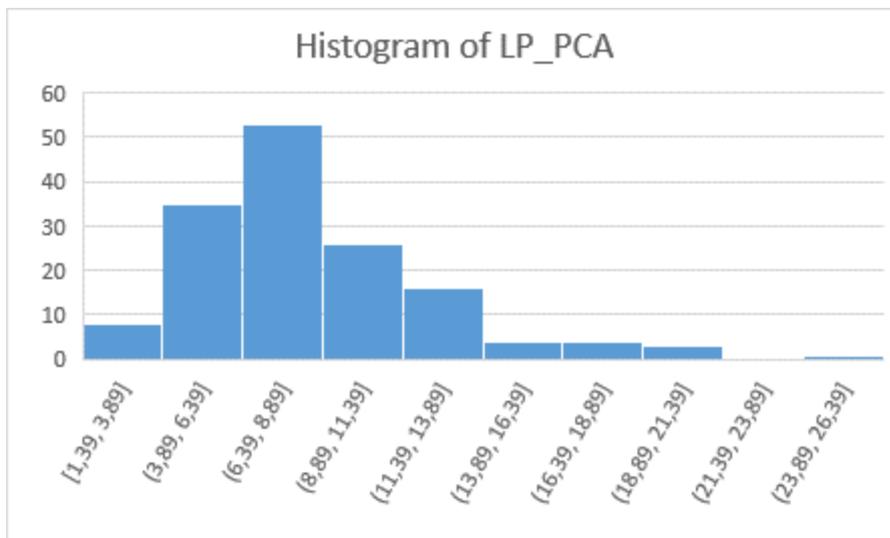


Figure 14. The histogram of LP_PCA method

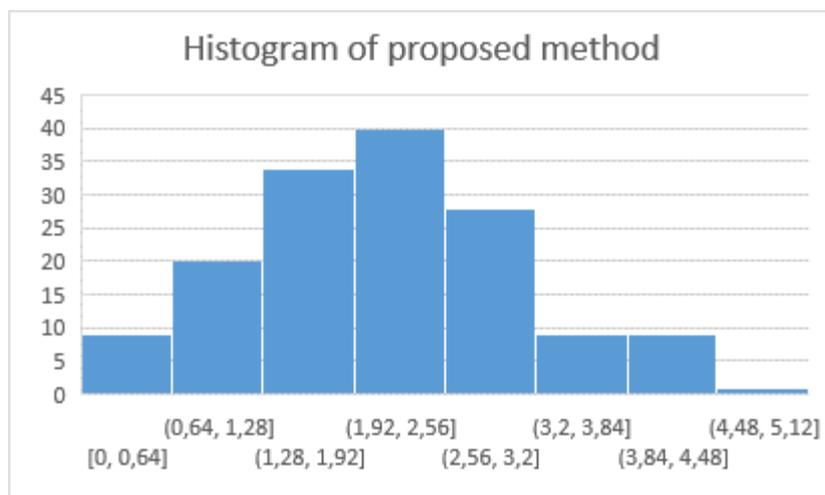


Figure 15. The histogram of proposed method

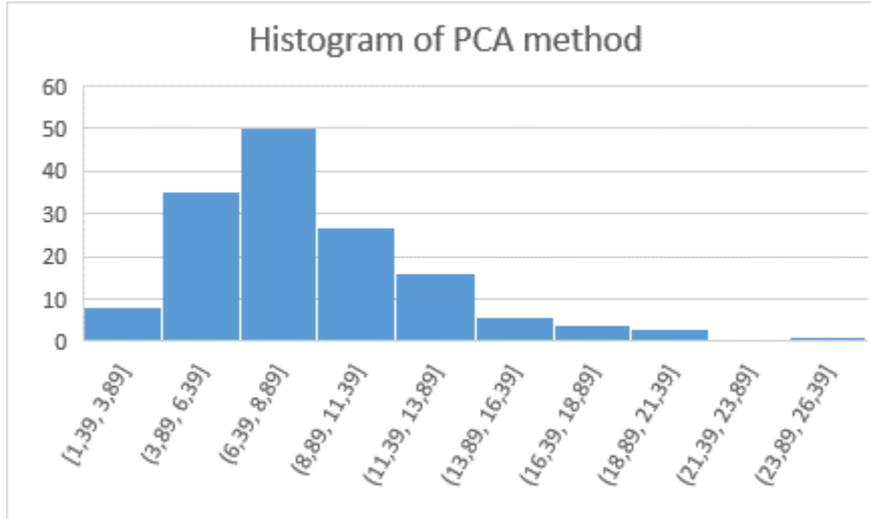


Figure 16. The histogram of PCA method

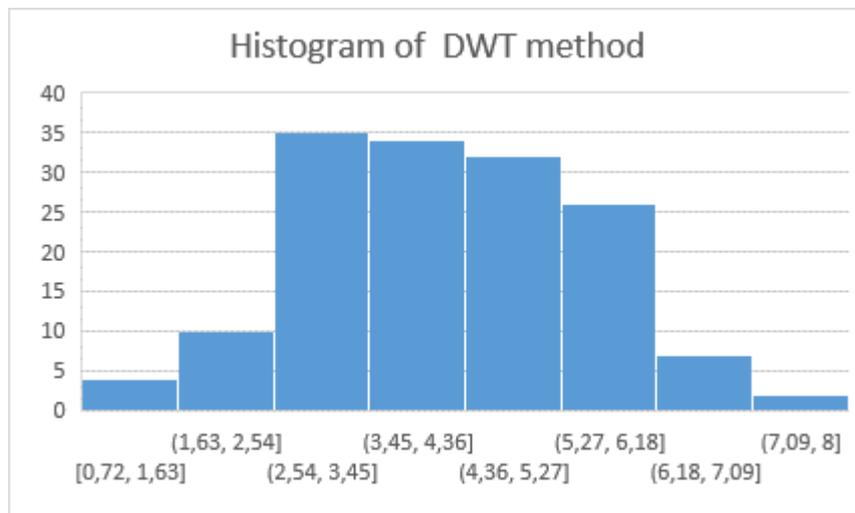


Figure 17. The histogram of DWT method

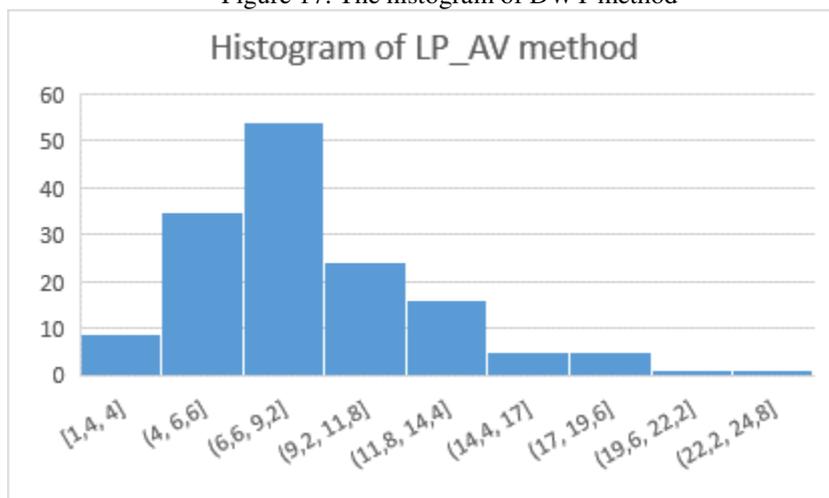


Figure 18. The histogram of LP_AV method

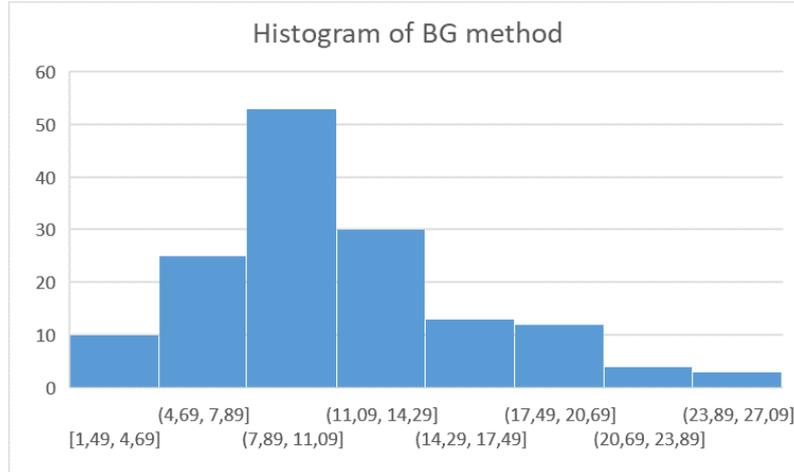


Figure 19. The histogram of LP_PCA method

Now, we compare analytically the proposed method to other methods using the Analysis of Variance (ANOVA) with dependent samples (dependence by image). This software R gave the following Anova table:

	Df	Sum Sq	Mean Sq	F value	Pr(>F)
Method	5	8381	1676.2	473	<2e-16
Residuals	745	2640	3.5		

Since $Pr(>F)$ was smaller than 1%, not all methods have significantly identical means. The Newman Keuls test is used to compare the methods in pairs and make groups having significantly the same mean. The software R gave the results below of the test.

```

$means
      RMSE      std      r  Min  Max   Q25   Q50   Q75
BG      11.044867  4.8593087 150  1.49 26.48 8.0425 10.365 12.8075
DWT      4.194067  1.3812979 150  0.72  7.66 3.1350  4.130  5.1975
LP_AV     8.745200  3.8810257 150  1.40 24.32 6.2300  8.170 10.2075
LP_PCA    8.604267  3.8548756 150  1.39 24.18 6.1500  8.040 10.0925
PCA       8.714333  3.8672350 150  1.39 24.24 6.2075  8.145 10.2075
proposed_M 2.158927  0.9437349 150  0.23  4.50 1.3950  2.130  2.8175

$comparison
NULL

$groups
      RMSE groups
BG      11.044867      a
LP_AV     8.745200      b
PCA       8.714333      b
LP_PCA    8.604267      b
DWT       4.194067      c
proposed_M 2.158927      d
    
```

Four different groups: Group “a” contains only method BG having the bigger mean of RMSE (11.045). Group “b” contains 3 methods LP_AV, PCA and LP_PCA that have significantly the same mean. Group “c” contains only the method DWT which better than group “a” and “b”. The

last group “d” containing the proposed method that the best method because its mean is the smallest by comparing with other means.

5. CONCLUSION

The proposed method of fusion gave better result than other studied methods. The advantage of this method is to use the local fusion while taking into account the neighborhood values. This work can be have many applications, such as:

1. Drone is a new technology in digital imaging, it has opened up unlimited possibilities for enhancing photography. Drone can capture images on the same scene that zooms in on different objects, and at various altitudes. It will produce several images on the same scene but with different objects in-focus.

2. For quality control in food industry, cameras are used to take images. Each camera targets one of several objects to detect an anomaly. The objects are on a treadmill. To have an image containing all the objects in clear we can use the proposed method which would give more details. We will use the same technique (alpha stable distance) as a distance to improve Dempster Sheffer method.

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